

# Upgrade Materials

- [White Titanite Slab](#)
- [White Titanite Chunk](#)
- [Twinkling Titanite](#)
- [Titanite Slab](#)
- [Titanite Shard](#)
- [Titanite Chunk](#)
- [Red Titanite Slab](#)
- [Red Titanite Chunk](#)
- [Large Titanite Shard](#)
- [Green Titanite Shard](#)
- [Dragon Scale](#)
- [Demon Titanite](#)
- [Blue Titanite Slab](#)
- [Blue Titanite Chunk](#)

# White Titanite Slab

## In Game Description

---

*White titanite slab for weapon reinforcement.  
Legendary Slabs were the domain of the Gods.  
Reinforces divine weapons to +10,  
and occult weapons to +5.*

*Legendary Slabs are the heirlooms of a  
nameless blacksmith deity, who forged the  
weapons of other Gods. Weapons forged with  
this slab become rare legendary weapons.*

## Availability

---

- Dropped by Pinwheel Servant (0.2% drop rate).
- Treasure from a corpse in a small tunnel accessed by dropping off just prior to the boss fog in Tomb of the Giants. (Video)
- Treasure from a corpse at the end of a tunnel near the boss fog, guarded by some Humanity Phantoms, in the Chasm of the Abyss.

## Use

---

- Upgrades Divine +9 weapons to +10 (max).
- Upgrades Occult +4 weapons to +5 (max).
- Trade with Kingseeker Frampt for 2 White Titanite Chunks.

# White Titanite Chunk

## In Game Description

---

*Titanite chunk for weapon reinforcement.  
White titanite has powerful magic energy.  
Reinforces divine weapons to +9,  
and occult weapons to +4.*

*With the discovery of chunks in Lordran,  
the race to locate the Legendary Slabs  
has begun. But could they be mere myth?*

## Availability

---

- Dropped by Bone Towers in the Tomb of the Giants (5% drop rate)
- Dropped by Pinwheel Servants in the Tomb of the Giants (1x, 10% drop rate; 2x, 0.3% drop rate)
- Dropped by Chaos Eater in Lost Izalith (2x, 0.3% drop rate)
- Dropped by Crystal Lizards in The Great Hollow, Chasm of the Abyss, The Catacombs and Royal Wood
- 100% drop by the non-respawning Black Knight (greataxe) in The Catacombs
- 100% drop by the non-respawning Black Knight (halberd) in the Tomb of the Giants
- Below the non-respawning Black Knight (halberd) on the path to Nito, on a corpse in a small divot in the right wall.
- 100% drop by the fourth Black Knight (greataxe) in the Kiln of the First Flame
- Treasure from a corpse in the area with Pinwheel Servants and Skeleton Babies in the Tomb of the Giants
- Treasure from a corpse in the area where Patches pushes you in the Tomb of the Giants
- Treasure from a corpse in The Great Hollow
- Trade Sunlight Medal with Snuggly the Crow
- Trade White Titanite Slab with Kingseeker Frampt for 2 White Titanite Chunks
- Possible reward from a successful Forest Hunter covenant invasion

## Use

---

- With Andre of Astora and Large Divine Ember, ascends Divine +5 weapons to Divine +6

- With Andre of Astora and Dark Ember, ascends Divine +5 weapons to Occult
- Upgrades Divine +6 weapons up to +9, consuming a total of 6 Chunks
- Upgrades Occult weapons up to +4, consuming a total of 7 Chunks
- Trade with Kingseeker Frampt for 3 Green Titanite Shards

# Twinkling Titanite

## In Game Description

---

*This weapon-reinforcing titanite is imbued with a particularly powerful energy. Reinforces weapons that cannot be reinforced normally to +5.*

*After this titanite was peeled from its Slab, it is said that it received a special power, but its specific nature is not clear.*

## Availability

---

- Sold by the Giant Blacksmith for 8,000 souls each
- Guaranteed drop (2x) by Crystal Lizards.
- Dropped by Man-Eater Shell (30% drop rate in Ash Lake; 20% drop rate in Crystal Cave).
- Dropped by Stone Guardian (20% drop rate).
- Treasure from a chest in the room to the left when exiting the first Anor Londo bonfire
- Trade a Bloodred Moss Clump with Snuggly the Crow
- Trade a Purple Moss Clump with Snuggly the Crow
- Trade a Blooming Purple Moss Clump with Snuggly the Crow for 2 Twinkling Titanites

## Use

---

Upgrade Unique Equipment

# Titanite Slab

## In Game Description

---

*Titanite slab for weapon reinforcement.*

*Legendary Slabs were the domain of the Gods.*

*Reinforces standard weapons to +15,  
and crystal or lightning weapons to +5.*

*Legendary Slabs are the heirlooms of a  
nameless blacksmith deity, who forged the  
weapons of other Gods. Weapons forged with  
this slab become rare legendary weapons.*

## Availability

---

- Gift from Sieglinde of Catarina after completing her and Siegmeyer of Catarina's storyline
- Random chance of obtaining from Crystal Lizards in The Great Hollow
- Guaranteed drop by Stray Demon
- Dropped by Darkwraith enemy (0.21% drop rate)
- Treasure from a chest behind the waterfall in Black Dragon Kalameet's boss arena in Royal Wood.

## Use

---

- Upgrades Normal +14 weapons to +15 (max)
- Upgrades Lightning +4 weapons to +5 (max)
- Upgrades Crystal +4 weapons to +5 (max)
- Upgrades +9 non-unique armors to +10 (max)
- Trade with Kingseeker Frampt for 2 Titanite Chunks

## Notes

---

- When trying to farm for Titanite Slabs from the Darkwraiths, Item Discovery should ideally be at the maximum of 410, which can be reached by having 10 soft humanity and

equipping either the Covetous Gold Serpent Ring **or** Symbol of Avarice (the boost of these two items does **not** stack).

- The Titanite Slab in Royal Wood can be obtained from the chest behind the waterfall either after Black Dragon Kalameet is defeated or even before, if you're fast enough. It's in a chest behind the larger waterfall on the right, that you see in front of you when you are standing at the top of the ladder, looking directly across the valley. You can run quickly across the valley and through the waterfall before Kalameet gets to you, open the chest and take the slab, then use a Homeward Bone/Homeward to leave. It is even possible to return to the ladder and escape without taking damage if you stick to the edge of the arena.

# Titanite Shard

## In-Game Description

---

*Titanite shard for weapon reinforcement.*

*Most common titanite material.*

*Reinforces standard weapons to +5.*

*Titanite shards are fragments of the Legendary Slabs. Titanite is etched into weapons to reinforce.*

## Availability

---

- Sold by Vamos for 800 souls.
- Sold by Andre of Astora for 800 souls.
- Sold by Giant Blacksmith for 800 souls.
- Sold by Hawkeye Gough for 800 souls.
- Sold by Crestfallen Merchant for 1,000 souls.
- 100% drop from the non-respawning Heavy Knight in Undead Parish.
- Dropped by Hollow Soldier (rare).
- Dropped by Balder Knight (uncommon).
- Trade Green Titanite Shard with Kingseeker Frampt for 5 Titanite Shards.
- Trade Large Titanite Shard with Kingseeker Frampt for 5 Titanite Shards.
- Possible reward from a successful Forest Hunter covenant invasion.

## Use

---

- Upgrades Normal weapons up to +5 (the basic requirement to take another upgrade path), consuming a total of 9 Shards.
- Upgrades non-unique armors up to +3, consuming a total of 6 Shards for metal armor or 4 Shards for cloth and leather armor.



# Titanite Chunk

## In Game Description

---

*Titanite chunk for weapon reinforcement.*

*Not found outside of Lordran.*

*Reinforces standard weapons to +14,  
and crystal, lightning weapons to +4.*

*With the discovery of chunks in Lordran,  
the race to locate the Legendary Slabs  
has begun. But could they be mere myth?*

## Availability

---

- Guaranteed drop by Black Knight (Greatsword) standing on top of the tower in the Undead Parish near the Armored Tusk
- Guaranteed drop by non-respawning Black Knight (Sword) standing guard before the Blue Tearstone Ring in Undead Burg
- Guaranteed drop by non-respawning Giant who opens the fortress' gate in Sen's Fortress
- Guaranteed drop by non-respawning Giant who throws firebombs at you in Sen's Fortress
- Guaranteed drop by first and third Black Knight (Sword) in Kiln of the First Flame
- Dropped by a respawning Giant who continually (until attacked) drops massive stone spheres down a chute in Sen's Fortress (1% drop rate).
- Dropped by Royal Sentinels in Anor Londo (8% drop rate).
- Dropped by Darkwraith enemy in New Londo Ruins (1x, 8,47% drop rate; 2x, 0.32% drop rate).
- Dropped by Crystal Lizards in Undead Burg, Darkroot Garden, Tomb of the Giants, and The Great Hollow
- Treasure from a corpse in Anor Londo. On the terrace next to the Giant Blacksmith, surrounded by Bat Wing Demons
- Treasure from a chest in New Londo Ruins. Behind an illusory wall to the right of the second building with a Mass of Souls. Guarded by a Darkwraith
- Treasure from a chest in New Londo Ruins. Inside the second building with a Mass of Souls
- Treasure from a corpse in The Great Hollow. Last treasure encountered coming in from Blighttown to Ash Lake. On top of a mushroom platform that can be accessed by carefully falling off from a higher location

- Trade Rubbish with Snuggly the Crow
- Trade Titanite Slab with Kingseeker Frampt for 2 Titanite Chunks
- Possible reward from a successful Forest Hunter covenant invasion

# Use

---

- With Andre of Astora and Very Large Ember, ascends Normal +10 weapons to Normal +11
- With Giant Blacksmith, ascends Normal +10 weapons to Lightning
- With Giant Blacksmith and Crystal Ember, ascends Normal +10 weapons to Crystal
- Upgrades Normal weapons from +10 up to +14, consuming a total of 7 Chunks
- Upgrades Lightning weapons up to +4, consuming a total of 7 Chunks
- Upgrades Crystal weapons up to +4, consuming a total of 7 Chunks
- Upgrades +6 non-unique armors up to +9, consuming 6 Chunks for metal armor or 4 Chunks for cloth and leather armor
- Trade with Kingseeker Frampt for 3 Large Titanite Shards

# Red Titanite Slab

## In Game Description

---

*Red titanite slab for weapon reinforcement.  
Legendary Slabs were the domain of the Gods.  
Reinforces fire weapons to +10,  
and chaos weapons to +5.*

*Legendary Slabs are the heirlooms of a  
nameless blacksmith deity, who forged the  
weapons of other Gods. Weapons forged with  
this slab become rare legendary weapons.*

## Availability

---

- Dropped by Chaos Eater in Lost Izalith (0.2% drop rate)
- Treasure from a chest partially submerged in poisonous swamp in Lost Izalith (Video)
- Trade *unupgraded* Ascended Pyromancy Flame with Snuggly the Crow

## Use

---

- Upgrades Fire +9 weapons to +10 (max)
- Upgrades Chaos +4 weapons to +5 (max)
- Trade with Kingseeker Frampt for 2 Red Titanite Chunks

# Red Titanite Chunk

## In Game Description

---

*Titanite chunk for weapon reinforcement.*

*Red titanite has powerful fire energy.*

*Reinforces fire weapons to +9,  
and chaos weapons to +4.*

*With the discovery of chunks in Lordran,  
the race to locate the Legendary Slabs  
has begun. But could they be mere myth?*

## Availability

---

- Guaranteed drop from the Black Knight (sword) in front of your starting cell in the Undead Asylum on return visit.
- Guaranteed drop from the Black Knight (sword) who replaces the Hollow archer in the Undead Asylum on return visit.
- Guaranteed drop from the second Black Knight (greatsword) in the Kiln of the First Flame.
- Dropped by Burrowing Rockworm in Demon Ruins (5% drop rate).
- Dropped by Chaos Eater in Lost Izalith (10% drop rate).
- Dropped by Chaos Bug in the shortcut tunnel between Demon Ruins and Lost Izalith (0.5% drop rate).
- Dropped by Crystal Lizard in The Great Hollow, Lost Izalith and Royal Wood
- Treasure from a corpse in The Great Hollow.
- Treasure from another corpse in The Great Hollow.
- Treasure from a corpse in Lost Izalith.
- Treasure from another corpse in Lost Izalith.
- Loot from a chest in Oolacile Township. In the building with the chest containing the Mimic, before you jump just run straight and there will be an illusory wall.
- Trade unupgraded Pyromancy Flame with Snuggly the Crow.
- Trade Red Titanite Slab with Kingseeker Frampt for 2 Red Titanite Chunks.

## Use

---

- With Vamos and Large Flame Ember, ascends Fire +5 weapons to Fire +6.

- With Vamos and Chaos Flame Ember, ascends Fire +5 weapons to Chaos.
- Upgrades Fire +6 weapons up to +9, consuming a total of 6 Chunks.
- Upgrades Chaos weapons up to +4, consuming a total of 7 Chunks.
- Trade with Kingseeker Frampt for 3 Green Titanite Shards.

# Large Titanite Shard

## In-Game Description

---

*Titanite shard for weapon reinforcement.*

*Large titanite material.*

*Reinforces standard weapons to +10,  
and raw weapons to +5*

*Titanite shards are fragments of  
the Legendary Slabs. Titanite is  
etched into weapons to reinforce.*

## Availability

---

- Sold by Crestfallen Merchant for 4,000 souls
- Sold by Giant Blacksmith for 3,800 souls
- Sold by Hawkeye Gough for 3,800 souls
- Random chance of obtaining from Crystal Lizards
- 100% drop by the Heavy Knight in Painted World of Ariamis
- Dropped by Slimes (approx. 1.75% drop at base Item Discovery)
- Dropped by Heavy Knights (uncommon)
- Dropped by Balder Knights (Sen's Fortress only; uncommon)
- Dropped by Giant Leeches (uncommon)
- Dropped by Bloathheads (uncommon)
- Treasure from a corpse in the Depths
- Treasure from two different corpses in the Blighttown swamp
- Treasure from three different corpses in Sen's Fortress
- Trade Titanite Chunk with Kingseeker Frampt for 3 Large Titanite Shards
- Possible reward from a successful Forest Hunter covenant invasion

## Use

---

- With Andre of Astora and Large Ember, ascends Normal +5 weapons to Normal +6
- With Andre of Astora and Large Ember, ascends Normal +5 weapons to Raw
- Upgrades Normal weapons from +6 up to +10, consuming a total of 8 Shards
- Upgrades Raw weapons up to +5 (max), consuming a total of 9 Shards

- Upgrades +3 non-unique armors up to +6, consuming 6 Large Titanite Shards for metal armor or 4 titanite shards for cloth and leather armor
- Trade with Kingseeker Frampt for 5 Titanite Shards

# Green Titanite Shard

## In Game Description

---

*Titanite shard for weapon reinforcement.*

*Green titanite imbued with a special power.*

*Reinforces magic, divine, and fire weapons to +5.*

*Titanite shards are fragments of the Legendary Slabs.*

*Titanite is etched into weapons to reinforce.*

## Availability

---

- Dropped by Slimes (2% drop rate).
- Dropped by Giant Leeches (5x per drop, 2% drop rate).
- Dropped by Burrowing Rockworms (1x per drop, 23.8% drop rate; 2x per drop, 4.76%).
- Dropped by Bloathead Sorcerers (1x per drop, 5% drop rate; 2x per drop, 1% drop rate).
- Sold by Crestfallen Merchant for 5,000 souls.
- Sold by the Giant Blacksmith for 4,800 souls.
- Sold by Hawkeye Gough for 4,800 souls.
- Treasure (x2) from a corpse in Demon Ruins, to the left of the staircase after the final Capra Demon. Walk left under the staircase or drop from above.
- Treasure (x2) from a corpse in the Centipede Demon arena, from the boss entrance walk to the right and go over the lava.
- Treasure (x2) from a corpse in Lost Izalith, drop down in the poison pool with the Chaos Eater and get the shards in the corner.
- Treasure from a corpse in Blighttown's poison swamp, below the ramp leading to The Great Hollow, guarded by two Giant Leeches.
- Treasure from a corpse in upper New Londo Ruins, in a small torn down building between Ingward's building and the building leading to lower ruins/floodgate mechanism.
- Treasure from a corpse in The Catacombs just before meeting Vamos.
- Trade White Titanite Chunk with Kingseeker Frampt for 3 Green Titanite Shards.
- Trade Red Titanite Chunk with Kingseeker Frampt for 3 Green Titanite Shards.
- Trade Blue Titanite Chunk with Kingseeker Frampt for 3 Green Titanite Shards.
- Possible reward from a successful Forest Hunter covenant invasion.

## Use



- 
- With Andre of Astora and Divine Ember, ascends Normal +5 weapons to Divine.
  - With Rickert of Vinheim, ascends Normal +5 weapons to Magic.
  - With Vamos, ascends Normal +5 weapons to Fire.
  - Upgrades Divine weapons up to +5, consuming a total of 9 Shards.
  - Upgrades Magic weapons up to +5, consuming a total of 9 Shards.
  - Upgrades Fire weapons up to +5, consuming a total of 9 Shards.
  - Trade with Kingseeker Frampt for 5 Titanite Shards.

## Farming

---

- Farming method for early in the game: Save at first bonfire in the Depths. Run into the hallway, kill all Slimes, loot, return to Bonfire. Repeat.
- Farming method in Blighttown: Save at the bonfire in the swamp (or the The Great Hollow entrance). Run to the far left side of the map until you run into the leeches and kill them. This is the better method since when they drop, it's 5 shards at once.

# Dragon Scale

## In Game Description

---

*Dragon scale for reinforcing dragon weapons.  
Peeled from an ancient dragon.*

*A dragon is inseparable from its scales,  
and the transcendent apostles, who seek  
the perpetuity of the ancient dragons,  
have crossed the very end of the earth  
to seek this invaluable treasure.*

## Availability

---

- Guaranteed drop from Hydra in Darkroot Basin
- Guaranteed drop (x2) from Hydra in Ash Lake
- Guaranteed drop from Undead Dragon in Valley of Drakes
- Guaranteed drop from Undead Dragon in Painted World of Ariamis
- Dropped by Drake in the Valley of Drakes (5% drop rate)
- Treasure from a chest in a pit behind the second bonfire in Blighttown
- Treasure from a corpse to the left of the Hydra in Ash Lake
- Treasure from a corpse in the hollow tree on the beach in Ash Lake
- Treasure from a corpse floating in the water, past the Man-Eater Shells, in Ash Lake
- Trade an Egg Vermifuge with Snuggly the Crow
- Reward after winning a duel between Path of the Dragon covenanters using Dragon Eye

## Use

---

- Upgrades Dragon Weapons
- Give to the Stone Dragon in order to rank up in the Path of the Dragon Covenant

## Notes

---

With maximum item discovery (410), Drakes have a drop rate of approximately 17.75%, one can expect to get 80 dragon scales to reach rank 3 of the Path of the Dragon Covenant after killing 451 drakes.

# Demon Titanite

## In Game Description

---

*Special titanite stolen from a faceless stone beast known as a Titanite Demon.*

*When the nameless blacksmith deity passed, from several Slabs, great beasts arose. The power of titanite remains within them, and they still roam Lordran today.*

## Availability

---

- 100% drop from Prowling Demons all over Lordran. The non-respawning one in Anor Londo and the respawning one in Lost Izalith shortcut both drop 2 Demon Titanites
- Treasure from a chest around the back of the elevator tower, directly before the first Gargoyle encounter in Anor Londo
- Treasure from a chest in the room to the right when exiting the first Anor Londo bonfire
- Treasure from a chest in the bedroom with three Silver Knights in Anor Londo (x2)
- Trade Dung Pie with Snuggly the Crow
- Trade Prism Stone with Snuggly the Crow

## Use

---

Upgrade Demon Weapons

# Blue Titanite Slab

## In Game Description

---

*Blue titanite slab for weapon reinforcement.  
Legendary Slabs were the domain of the Gods.  
Reinforces magic weapons to +10,  
and enchanted weapons to +5.*

*Legendary Slabs are the heirlooms of a  
nameless blacksmith deity, who forged the  
weapons of other Gods. Weapons forged with  
this slab become rare legendary weapons.*

## Availability

---

- Dropped by Crystal Butterfly in Crystal Cave (0.2% drop rate). The slab is automatically added to your inventory.
- Treasure from a corpse in Crystal Cave. The corpse is found after traversing the invisible walkway after the Crystal Lizards.
- Treasure from a chest in Royal Wood. The chest is partly hidden by some grass, at the edge of a small pool of water in the first area of the wood.

### **Blue Titanite Slab Crystal Cave location**

### **Blue Titanite Slab Royal Wood location**

## Use

---

- Upgrades Magic +9 weapons to +10 (max).
- Upgrades Enchanted +4 weapons to +5 (max).
- Trade with Kingseeker Frampt for 2 Blue Titanite Chunks.

# Notes

---

- The invisible walkway in the Crystal Cave is not a straight path. It turns slightly to the right halfway, then turns left again. Some tips:
  - Snowflakes will splash wherever there's a path.
  - Use Prism Stones or shoot arrows to help uncover where the invisible path goes.
  - Use Chaos Fire Whip to test where the path is. Sorcerers can use White Dragon Breath.
  - Homeward/Homeward Bone back to bonfire to minimize risk on the return trek.

# Blue Titanite Chunk

## In Game Description

---

*Titanite chunk for weapon reinforcement.*

*Blue titanite has powerful magic energy.*

*Reinforces magic weapons to +9,  
and enchanted weapons to +4.*

*With the discovery of chunks in Lordran,  
the race to locate the Legendary Slabs  
has begun. But could they be mere myth?*

## Availability

---

- Dropped by Crystal Golem in the Crystal Cave and the Darkroot Basin. Also farmable just outside The Duke's Archives, in the courtyard on the way to Crystal Cave.
- Dropped by Crystal Butterfly in the Crystal Cave
- 100% drop by Crystal Lizard in the Crystal Cave
- 100% drop by the non-respawning Black Knight (halberd) guarding the Grass Crest Shield in the Darkroot Basin
- 100% drop by the last Black Knight (Halberd) before the boss fog in the Kiln of the First Flame
- Treasure from a corpse in The Duke's Archives, in the garden before the Crystal Cave
- Treasure from a chest in The Duke's Archives, in the library room where you find Big Hat Logan upon freeing him.
- Treasure from a corpse in The Great Hollow
- Treasure from another corpse in The Great Hollow
- Trade Blue Titanite Slab with Kingseeker Frampt for 2 Blue Titanite Chunks
- Possible reward from a successful Forest Hunter covenant invasion

## Use

---

- With Rickert of Vinheim and Large Magic Ember, ascends Magic +5 weapons to Magic +6
- With Rickert of Vinheim and Enchanted Ember, ascends Magic +5 weapons to Enchanted
- Upgrades Magic +6 weapons up to +9, consuming a total of 6 Chunks
- Upgrades Enchanted weapons up to +4, consuming a total of 7 Chunks

- Trade with Kingseeker Frampt for 3 Green Titanite Shards