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Undead Asylum (Level 1) [0/9]

- ☐ Grab the Dungeon Cell Key
- ☐ Run passed the Asylum Demon boss or kill him to get the Demon's Great Hammer
- ☐ Grab your sword and shield

- ☐ Remember about the boulder!
- ☐ Talk to the Asylum knight to get the Estus Flask and Undead Asylum F2 East Key
- ☐ Unlock the gate leading to bonfire
- ☐ If you choose a magic class then grab your catalyst or Pyromancy Flame
- ☐ Kill the Asylum Demon boss if you haven't already, remembering to do a two-handed drop attack at the start
- ☐ Continue on to Firelink Shrine, grabbing the soul on the left on the way up to the nest

Firelink Shrine (Levels 1-5) [0/14]

- ☐ Talk to the Crestfallen Warrior
- ☐ Talk to Petrus of Thorolund to get the Copper Coin and optionally join the Way of White covenant
- ☐ Pick up the souls, Humanity, Firebombs, Homeward Bones, Morning Star, Talisman, Cracked Red Eye Orbs and Lloyd's Talismans around the shrine
- ☐ Run around the graveyard and pick up the souls, Zweihander, Winged Spear, Caduceus Round Shield and the Binoculars
- ☐ Level up with all your soft souls and then head down to New Londo Ruins to talk to Rickert of Vinheim and pick up the souls, Estoc and Transient Curses
- ☐ Suicide run in to the ruins to get the Fire Keeper Soul
- ☐ Talk to Anastacia of Astora to reinforce your Estus Flask
- ☐ Head to the Valley Of Drakes and suicide run to the Undead Dragon to grab the soul on the right first, then Astora's Straight Sword and the Dragon Crest Shield
- ☐ If you died return to the dragon and then go down the valley and take the elevator up to the Darkroot Basin bonfire
- ☐ Kill the Black Knight to get the Blue Titanite Chunk and the Grass Crest Shield
- ☐ Go up the basin and pick up the Hunter Set, Longbow and arrows, and quickly kill the Crystal Lizard
- ☐ Keep going up to Undead Parish, light the bonfire above Andre the Blacksmith, and use the elevator shortcut back to the shrine
- ☐ Pick up the Undead Asylum F2 West Key from the roof and take a quick return flight back to Undead Asylum to get the Rusted Iron Ring
- ☐ Continue up to Undead Burg, picking up the souls and Ring Of Sacrifice from the arches under the aqueduct on the way

Undead Burg (Levels 5-10) [0/23]

- ☐ Remember about the Dragon and the archer!
- ☐ Optionally kill the Undead Merchant to get the Uchigatana, Residence Key, Orange Guidance Soapstone and Humanity
- ☐ Or keep him alive and buy the useful stuff from him
 - ☐ Orange Guidance Soapstone @ 100 souls
 - ☐ Residence Key @ 1,000 souls
 - ☐ Bottomless Box @ 1,000 souls
 - ☐ Repairbox @ 3,000 souls
 - ☐ Some Standard Arrows @ 10 souls each
 - ☐ Lloyd's Talismans for Mimics later on @ 500 souls each

- ☐ Pick up the souls, Throwing Knives, Light Crossbow and bolts, Rubbish, Humanity from around the first part of the burg
- ☐ Open the door below the first archer to get the Wooden Shield
- ☐ Light the bonfire
- ☐ Pick up the Black Firebombs and Gold Pine Resin
- ☐ Remember about the second archer in the tower!
- ☐ Kill the Black Knight and get the Titanite Chunk and Blue Tearstone Ring
- ☐ Watch out for the barrel!
- ☐ Quickly kill the Crystal Lizard under the barrels while going up the tower to get the Twinkling Titanite
- ☐ Go through the fog gate and go up the ladder to take out the two archers
- ☐ Kill the Taurus Demon boss, remembering to do a two-handed drop attack at the start
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 5-10 to get summoned
- ☐ Pick up the soul behind the crate in the tower
- ☐ Talk to Solaire, answering Yes to his questions to get the White Sign Soapstone. Praise the Sun!
 - ☐ If you won't need to summon him later you can kill him to get his Sunlight Straight Sword, Iron and Sun Set, Sunlight Shield and Sunlight Talisman
- ☐ Try not to get burned alive by the Hellkite Wyvern as you cross to the middle of the bridge and head down the stairs
- ☐ Kick the ladder to open the shortcut back to the bonfire
- ☐ Go below the bridge and use your bow to attack the wyvern's tail to get the Drake Sword
- ☐ Go back up on the bridge and make a run for the far side when the wyvern lands
- ☐ Light the Warrior of Sunlight bonfire, optionally join the covenant if you have enough faith, and then open the Undead Parish gate
- ☐ Pick up the souls and the Claymore on the bridge
- ☐ Continue on to Undead Parish

Undead Parish (Levels 10-20) [1/17]

- ☐ Kill the Black Knight up in the tower to get the Titanite Chunk
- ☐ Kill the Mecha Boar
- ☐ Get the Mystery Key that you will soon need to free Knight Lautrec and grab the soul from the beam
- ☐ Kill the Undead Knight to get the Knight Shield
- ☐ Get the Basement Key to unlock the Hellkite Bridge door, pull the lever to open the gate and get the Halberd
- ☐ Rest at the bonfire above Andre the Blacksmith
- ☐ Learn the Hurrah gesture from Andre and buy useful stuff from him
 - ☐ Repairbox @ 2,000 souls
 - ☐ Weapon Smithbox @ 2,000 souls
 - ☐ Armor Smithbox @ 2,000 souls
 - ☐ Crest of Artorias @ 20,000 souls
 - ☐ Upgrade your weapons
- ☐ Talk to Siegmeyer of Catarina outside the gate to Sen's Fortress
- ☐ Kill the Berenike Knight and get the Firekeeper Soul
- ☐ Optionally make a return trip to Firelink Shrine and talk to Anastacia of Astora to reinforce your Estus Flask

- ☐ Kill the Channeler and all the zombies
- ☐ Pick up the soul, Humanity and free Lautrec from his cell
- ☐ Kill the Bell Gargoyles
 - ☐ You can summon Solaire just outside the fog gate
 - ☐ You can also summon Lautrec from the ledge after the first ladder to the fog gate if you rescued him and went to talk to him at Firelink Shrine
 - ☐ Cut off the tail of the first gargoyle to get the Gargoyle Tail Axe
- ☐ Ring the bell
- ☐ Talk to Oswald of Carim, learn the Well! What Is It! gesture and buy useful stuff from him
 - ☐ Purging Stones @ 3,000 souls each for The Depths later on
 - ☐ Indictment @ 200 souls
 - ☐ Book of the Guilty @ 1,000 souls
 - ☐ Karmic Justice Miracle @ 40,000 souls
 - ☐ Bloodbite Ring @ 10,000 souls
 - ☐ Poisonbite Ring @ 15,000 souls
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 15-25 to get summoned
- ☐ Head back to the Hellkite Bridge and unlock the basement door and head down to the Lower Undead Burg

Lower Undead Burg (Levels 20-30) [0/12]

- ☐ Open the shortcut to the Undead Burg
- ☐ Use the Residence Key to free Griggs of Vinheim from the house and pick up the Sorcerer Set and Sorcerer's Catalyst
- ☐ Pick up the Twin Humanities, Mail Breaker, Thief Set, Target Shield and soul from around the burg
- ☐ Kill the Capra Demon to get the Key to Depths
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 20-30 to get summoned
- ☐ Head down the stairs and up the left tower to the Female Undead Merchant and buy useful stuff from her
 - ☐ Purple Moss Clumps @ 500 souls each for Blighttown later on
 - ☐ Blooming Purple Moss Clumps @ 1,000 souls each for Blighttown later on
 - ☐ Transient Curses @ 4,000 souls each for New Londo Ruins later on
 - ☐ Homeward Bones @ 800 souls each
- ☐ Open the shortcut back to Firelink Shrine
- ☐ Head down to the shrine and talk to Griggs of Vinheim, answering Yes to his question and buy any sorceries you need from him
- ☐ Talk to the Crestfallen Warrior
- ☐ Talk to Lautrec to receive a Sunlight Medal
- ☐ Optionally kill Lautrec if you want to keep the shrine Firekeeper alive and don't need his armor but want the Ring of Favor and Protection
- ☐ Head back up to the aqueduct, go down the tower and across to the other tower that leads to The Depths

The Depths (Levels 20-30) [0/17]

- ☐ Kill the first Butcher and get the Large Ember from the chest
- ☐ Free Laurentius of the Great Swamp by rolling in to the barrels and talk to him
- ☐ Kill the second Butcher
- ☐ Remember about the slime above the first soul!
- ☐ Light the bonfire
- ☐ Head back up to the butcher area, drop down the hole behind his table, get the Spider Shield, kill the Giant Rat, get the Sewer Chamber Key and soul
- ☐ On the upper level kill the Channeler, and pick up the Large Titanite Shard and Greataxe
- ☐ Either slide, drop or walk down to the lower level and beware the Basilisks!
- ☐ On the lower level get the Ring of the Evil Eye and Humanity
- ☐ Open up the shortcut back to the bonfire and if you're not already in human form go to the bonfire and reverse hollowing
- ☐ Go back down and get Knight Kirk to invade and then kill him
- ☐ Head down to the boss fog gate, picking up the Heavy Crossbow and bolts on the way
- ☐ Kill the Gaping Dragon to get the Blighttown Key
 - ☐ You can summon Solaire just above the fog gate
 - ☐ You can also summon Lautrec using the summon sign on the other side of the pillar from Solaire
 - ☐ Cut off the tail of the dragon to get the Dragon King Great Axe
 - ☐ Pick up the Warrior Set when you've killed it
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 25-35 to get summoned
- ☐ Talk to Domhnall of Zena, learn the Joy gesture and buy any armor, arrows etc. that you need
- ☐ Make sure you have some Purple Moss Clumps and Blooming Purple Moss Clumps, if not run back to the Female Undead Merchant and buy some
- ☐ Open the door to Blighttown and head down the ladder

Blighttown (Levels 30-40) [0/36]

- ☐ Take it slowly. Be wary of Blowdart Snipers!
- ☐ Make a running jump to get the Iaito, aim for the post
- ☐ Light the first bonfire
- ☐ Go down below where the Iaito was to get the Blooming Purple Moss Clumps and walk over the swaying bridge to get the Humanity and then go back up to the bonfire
- ☐ Continue on passed the bonfire and remember about the collapsing floor trap beside the soul!
- ☐ Go up to get the Shadow Set
- ☐ Move on to the next section remembering about the Blowdart Sniper perched on a high ledge
- ☐ Go down the longest ladder in this section and get rid of the Blowdart Sniper and grab the Eagle Shield
- ☐ Go back up to snipe the Parasitic Wall Hugger with your bow and go down to get the Power Within pyromancy spell
- ☐ Head through the gap in the wall and down the ladder to the fog gate
- ☐ Double back and fall down to grab the Whip
- ☐ Fall down again and continue down the walkways towards the second bonfire, remembering about the Blowdart Sniper along the way
- ☐ Get the Wanderer Set and the Falchion from beside the sniper

- ☐ Put on the Rusted Iron Ring before you get to the bottom and make a run for the bonfire
- ☐ Light the second bonfire and get the Dragon Scale from the chest in the bonfire tunnel
- ☐ Run around the swamp to get the Pyromancer Set, Poison Mist pyromancy spell, the Large Titanite Shards, Server and souls
- ☐ Take a quick detour up the branch towards The Great Hollow to get the Plank Shield on the corpse and the Twin Humanities behind the illusory wall
- ☐ Kill the boulder throwing Infested Barbarians to get the Great Club
- ☐ Optionally farm the Giant Leeches for Large Titanite Shards and Green Titanite Shards
- ☐ Go up on the wheel, go up two ladders and then run around the ledge to kill the Blowdart Snipers
- ☐ Slide down the ladder, kill the Dogs and pick up the Fire Keeper Soul
- ☐ Return to the bonfire and if you're not human then reverse hollowing and kill Maneater Mildred when she invades to get the Butcher Knife and some Humanity
- ☐ Kill Chaos Witch Quelaag
 - ☐ You can summon Maneater Mildred from beside the fog gate if you killed her
- ☐ Ring the second bell
- ☐ Go down and hit the illusory wall and talk to Eingyi, answering Yes to his question so he moves to the side. Reload your game if you answered No and try again
 - ☐ If you want to buy the Poison Mist or Toxic Mist pyromancy spells then you need to get infested with an Egg Head first
 - ☐ If your intelligence is 11 or above he will give you a Pyromancy Flame
 - ☐ He will upgrade your Pyromancy Flame
- ☐ Talk to The Ancient Spider Queen and optionally join the Chaos Servant covenant
 - ☐ If you joined the covenant then feed her 30 Humanity to open up the shortcut to Lost Izalith
- ☐ Reinforce your Estus Flask
- ☐ Light this bonfire and then return to the previous bonfire
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 25-40 to get summoned
- ☐ Talk to Quelana of Izalith if she is there to upgrade your Pyromancy Flame or buy some Pyromancy spells
- ☐ Go up on the wheel again and at the top of first ladder cross That Fucking Branch to get the Crimson Set, Tin Banishment Catalyst and Remedy sorcery
- ☐ Keep going up to the top and get the Key to New Londo Ruins
- ☐ Go out to the Valley of Drakes and kill the Undead Dragon with your bow or spells
- ☐ Return to Firelink Shrine
- ☐ If you didn't kill Lautrec earlier pick up the Dingy Set and Black Eye Orb from where Anastacia of Astora was sitting
- ☐ Talk to the various people now at the shrine
 - ☐ Crestfallen Warrior
 - ☐ Griggs of Vinheim to learn sorceries if your intelligence is 10 or over
 - ☐ Laurentius of the Great Swamp to get a Pyromancy Flame if you need one and to upgrade it
 - ☐ Petrus of Thorolund to buy any miracles you need
 - ☐ Reah of Thorolund, Vince of Thorolund and Nico of Thorolund
 - ☐ Kingseeker Frampt if you want to trade some titanite or items

Darkroot Basin (Level 35+) [0/15]

- ☐ Head to the Undead Parish and rest at the bonfire above Andre
- ☐ Give the Large Ember to Andre the Blacksmith and upgrade your weapons
- ☐ Kill the Titanite Demon to get a Demon Titanite
- ☐ Head in to Darkroot Garden, rest at the bonfire behind the illusory wall and open the door using the Crest of Artorias but do not go through it
- ☐ Go down to Darkroot Basin
- ☐ Head up to the tower and kill Havel the Rock to get Havel's Ring
- ☐ Make sure you are wearing the Rusted Iron Ring
- ☐ Kill the Crystal Golems and then the Hydra to get the Dragon Scale and Dusk Crown Ring
- ☐ Pick up the Knight Set
- ☐ Kill the Golden Crystal Golem, reloading your game if it's not there
- ☐ Talk to Dusk of Oolacile, answering Yes to her question
- ☐ Go back to where the Hydra fight happened and summon Dusk of Oolacile, learn her Proper Bow gesture and buy any sorceries you need or the catalyst
- ☐ Go back to where you killed the Golden Crystal Golem and pick up the Antiquated Set
- ☐ Climb up the ladder beside the waterfall and then climb the second ladder to the bridge
- ☐ Head across the bridge in to Darkroot Garden

Darkroot Garden (Level 20+) [0/24]

- ☐ Kill the three Giant Cats
- ☐ Draw out the Mushroom People and get the Enchanted Ember from the chest
- ☐ Head deeper in to the forest to the broken tower beside the bridge and get the Stone Knight Set from the chest behind the tower
- ☐ Go across the bridge and talk to Alvina of the Darkroot Wood and optionally join the Forest Hunter covenant to get the Cat Covenant Ring
- ☐ If you joined the covenant talk to Shiva of the East so that you can buy stuff from him later
- ☐ If you didn't join the covenant
 - ☐ Kill Pharis to get the Black Bow of Pharis and Pharis' Hat
 - ☐ Clear out the rest of the enemies in this section of the forest
- ☐ Go to the lower section of the forest and kill all the Ents and pick up the Eastern Set
- ☐ Return to the bonfire through the door you opened earlier with the Crest of Artorias
- ☐ Go through the gap in the wall to the right of the door and head down, remembering that when you pick up the soul on the right it will spawn three Ents
- ☐ After the fog gate hit the tree on the right to open up a passage to a secret area
- ☐ Kill the Great Stone Knight in the main area first, then the one in the tower and pick up the Wolf Ring
- ☐ Head back out of the secret area and kill the other Great Stone Knights and Ents that spawn
- ☐ Pick up the Elite Knight Set
- ☐ Pick up the Partizan from the alcove on the left wall
- ☐ Kill the Moonlight Butterfly
 - ☐ You can summon Witch Beatrice at the bottom of the tower leading to the boss
 - ☐ After the fight head up the tower to get the Watchtower Basement Key, Divine Ember and Homeward Bone

- ☐ Return to the bonfire
- ☐ Go back through the forest and kill Great Grey Wolf Sif to get the Covenant of Artorias and remember to pick up the Hornet Ring
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 15-25 for the Butterfly and 20-50 for Sif, though summons for both are rare
- ☐ Return to Andre and give him the Divine Ember and upgrade your weapon if needed
- ☐ Return to Firelink Shrine
- ☐ Reah and her companions should be gone. If Petrus is there talk to him and then kill him now if you don't want him to kill Reah later. If he's not then come back later
- ☐ Make a quick run down to New Londo Ruins, give the Enchanted Ember to Blacksmith Rickert of Vinheim and upgrade your weapons if needed
- ☐ If you're a member of the Forest Hunter covenant and talked to Shiva earlier then optionally do a quick run to Blighttown to talk to him
 - ☐ Learn the Look Skyward gesture
 - ☐ Buy weapons or the East Wood Grain Ring from him
 - ☐ If you've bought all you need then you can now kill him and his bodyguard to get their gear but you will be kicked out of the covenant
 - ☐ If you fail to kill him then they will return to the forest where you first met them and you can kill them there
- ☐ Head back to the Undead Parish and rest at the bonfire above Andre

Sen's Fortress (Level 40+) [0/32]

- ☐ Cross the bridge to Sen's Fortress
- ☐ Cross the first swinging blade walkway, remembering about the Serpent Mage trying to knock you off
- ☐ Take out the Serpent Mage with your bow before crossing the second walkway and remember about the arrow trap at the end
- ☐ Get the Large Titanite Shards from the chest
- ☐ Cross the next walkway and remember about the boulder and the Serpent Soldier at the end
- ☐ Run halfway to the fog gate, wait for a boulder and then run to the top and get the Ring Of Steel Protection from the chest
- ☐ Go back to the fog gate and remember about the reverse arrow trap in the next room
- ☐ Wait for a boulder and then run up and jump off to the left just before the broken pillar on to a wooden platform
- ☐ Pick up the Black Sorcerer Set and Hush sorcery
- ☐ Run up to the boulder switch, turn it so that it breaks the wall, then turn it so that it starts filling the hole
- ☐ Pick up the Shotel and talk to Siegmeyer of Catarina
- ☐ Free Big Hat Logan
- ☐ Return to the boulder switch and point it outside
- ☐ Run down to the hole the boulder fills, get the Covetous Gold Serpent Ring and use a Lloyd's Talisman on the mimic chest to get the Lightning Spear
- ☐ Use the elevator to get back to the boulder switch room and continue through the corridor, remembering about the multi arrow trap
- ☐ Cross the next swinging blade walkway, kill the Serpent Soldiers and get the Large Titanite Shards

- ☐ Cross the last swinging blade walkway, remembering about the Serpent Mage at the start and the arrow traps at the end
- ☐ Go through the fog gate and wait for a gap in the fire and light the first bonfire
- ☐ Kill the fire bomb giant
- ☐ Jump across the gap in the walkway and buy useful stuff from the Crestfallen Merchant
 - ☐ Titanite Shards @ 1,000 souls each
 - ☐ Large Titanite Shards @ 4,000 souls each
 - ☐ Green Titanite Shard @ 5,000 souls each
 - ☐ Thunder Stoneplate Ring @ 15,000 souls
 - ☐ Spell Stoneplate Ring @ 15,00 souls
- ☐ Go down the stairs below the merchant and get the Cage Key
- ☐ Get the Large Titanite Shards, Sniper Crossbow, bolts and Flame Stoneplate Ring from around the fortress
- ☐ Kill Ricard the Archer to get his Rapier and get the Divine Blessing and Rare Ring of Sacrifice in the tower above him
- ☐ Open the cage shortcut using the Cage Key and quickly run in and out of the cage to send it down
- ☐ Kill the Iron Golem to open up the portal to Anor Londo
 - ☐ You can summon Iron Knight Tarkus in the tower across from the fog gate
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 40-50 to get summoned
- ☐ Put on the Rusted Iron Ring, go down in the cage elevator and drop down on to the ledge with the serpents and kill them
- ☐ Kill the two Titanite Demons in the first area to get Demon Titanites and the Scythe
- ☐ Kill the other two Titanite Demons to get more Demon Titanites
- ☐ Climb the ladder out of the pit, hit the illusory wall, climb the second ladder and kill the giant that opened the gate to get a Titanite Chunk
- ☐ Return to the wooden platform you jump on to during the boulder run and drop down the other side to get the Slumbering Dragoncrest Ring
- ☐ Return to the bonfire and go up and use the portal to Anor Londo

Anor Londo (Level 45+) [0/42]

- ☐ Run passed the Sentinels, light the bonfire, talk to Darkmoon Knightess and reinforce your Estus Flask if you need to
- ☐ Kill the two Sentinels you ran passed and open the chest to get a Demon Titanite
- ☐ Cross the courtyard and kill the other two, using a Lloyd's Talisman on the right mimic chest to get the Crystal Halberd and opening the left chest to get a Twinkling Titanite
- ☐ Go down the elevator and kill the Lightning Gargoyle
- ☐ Get the Demon Titanite from the chest below and walk up the beams in to the chapel
- ☐ Walk along the rafters and remember to hit the chain of the chandelier
- ☐ Jump down onto the platform with the statues and roll through the pillars on the other side of the room. Kill the Painting Guardian and open the chest to get the Divine Blessing.
- ☐ Turn the bridge lever once in an anti-clockwise direction to lower the platform and kill the second Lightning Gargoyle
- ☐ Go up the giant staircase and kill the Sentinels and Bat Wing Demons
- ☐ Go up the buttress and kill the right Silver Knight Archer, remembering not to use your shield but dodge towards him instead until he starts meleeing

- ☐ If you have the balls go and kill the second archer to get the Soul of a Hero
- ☐ Drop down on to the platform after the first archer and enter the left door to light the bonfire. Congratulate yourself!
- ☐ Talk to Solaire
- ☐ Cross the hallway and get the Sunlight Medals from the chest
- ☐ Go down the corridor and through the left door and hit the illusory wall
- ☐ Go down in to the basement and open the four chests that sit together to get Havel's Set, Havel's Greatshield and the Dragon Tooth
- ☐ Use a Lloyd's Talisman on the single mimic chest to get the Occult Club
- ☐ Go up the stairs and use Lloyd's Talismans on the two mimic chests to get the Silver Coins and the Gold Coin
- ☐ Use ranged attacks to kill the Titanite Demon from above
- ☐ Kill the Silver Knight Archer at the end of the corridor
- ☐ Coming from the dead archer go through the right door and up to the roof, remembering about the Silver Knight behind the door
- ☐ Kill the archer on the right but then head down the stairs on the left to talk to Siegmeyer
- ☐ Bait each of the four Silver Knights one at a time from the room up on to the roof to kill them
- ☐ Talk to Siegmeyer again to get the Tiny Being's Ring
- ☐ Open the chest in the room to get the two Demon Titanites
- ☐ Unlock the door, go back up the roof and go down the stairs where the archer was
- ☐ Go across the corridor and kill the two Silver Knights, get the Silver Knight Set from the two chests and unlock the shortcut back to the bonfire
- ☐ Go back upstairs and keep going up to top of the large hall, go around the walkway and down to the Giant Blacksmith
- ☐ Get the Hawk Ring from the chest behind him
- ☐ Talk to him and buy useful stuff from him
 - ☐ Titanite Shards @ 800 souls each
 - ☐ Large Titanite Shards @ 3,800 souls each
 - ☐ Green Titanite Shard @ 4,800 souls each
 - ☐ Twinkling Titanite @ 8,000 souls each
 - ☐ Create any Boss Soul Weapons you need
 - ☐ Create any lightning weapons you need
 - ☐ Upgrade your other weapons
- ☐ Open the gate leading back to the giant staircase and pick up the Titanite Chunk
- ☐ Go back upstairs and drop out the broken window to get the Dragonslayer Greatbow
- ☐ Go back to the large hall and open the large main door
- ☐ Return to the bonfire if you need to
- ☐ Kill Ornstein and Smough
 - ☐ You can summon Solaire from the steps near the archer in the large hall
 - ☐ The best place to summon other players for this fight is the second bonfire in the room after the archers
 - ☐ If you want to get Smough's Set from Domhnhall of Zena or want to make Smough's Hammer then kill Ornstein first
 - ☐ If you want to get Ornstein's Set from Domhnhall of Zena or want the Leo Ring or want to make the Dragon-Slayer Spear then kill Smough first
- ☐ Go up one the screw elevators and light the bonfire

- ☐ Talk to Princess Gwynevere, get the Lordvessel and optionally join the Princess Guard covenant
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 40-50 to get summoned
- ☐ If you didn't kill Lautrec earlier then return to the large hall and use the the Black Eye Orb to invade his world and kill him
 - ☐ You will get the Ring of Favor and Protection, Anastacia of Astora's soul, a Souvenir of Reprisal and five Humanity
 - ☐ When you return to Firelink Shrine you can revive Anastacia of Astora with her soul or you can choose to use it to reinforce your Estus Flask
 - ☐ After killing him you can get the Favor Set from the balcony above where you fought Ornstein and Smough
- ☐ Now that we can fast travel, warp back to Firelink Shrine
- ☐ Talk to the various people now at the shrine
 - ☐ Griggs of Vinheim and the recently freed Big Hat Logan
 - ☐ Talk to Siegmeyer and answer Yes to his question to get the Emit Force miracle
 - ☐ Do not speak to Frampt if you want to join the Darkwraith covenant later
 - ☐ Talk to Domhnall of Zena under the aqueduct to buy any of the boss armor you need
- ☐ Take a flight back to Undead Asylum

Undead Asylum Revisited (Levels 30-40) [0/6]

- ☐ Remember about the collapsing floor!
- ☐ Kill the Stray Demon to get a Titanite Slab
- ☐ Kill the Black Knight near your starting cell to get a Red Titanite Chunk and pick up the Peculiar Doll
- ☐ Kill the Black Knight near where you picked up your first weapon to get another Red Titanite Chunk
- ☐ Kill the now hollow Elite Knight to get the Crest Shield
- ☐ Warp back to Firelink Shrine

New Londo Ruins (Levels 60+) [0/29]

- ☐ Run up to the Female Undead Merchant in the aqueduct and buy all the Transient Curses she has and equip them
- ☐ Go down to New Londo Ruins
- ☐ On your way to the wooden bridges get ready to be attacked by the Crestfallen Warrior
- ☐ Use one of your Transient Curses and keep them visible on your HUD so that you know when it expires
- ☐ Make your way through the first part of the ruins picking up the Parrying Dagger and killing the Banshee to get the two Transient Curses
- ☐ Go through the fog gate
- ☐ Kick the ladder to release it and go down and kill the two Ghosts to stop them attacking you from below
- ☐ Approach the house and kill the Ghosts that come out of the water before entering house
- ☐ Go up the ladder in the fireplace and talk to Ingward to get the Key to the Seal and buy more Transient Curses if you need them
- ☐ Go downstairs and get the Cursebite Ring from the ledge

- ☐ Go out the other door and get Green Titanite Shard, Humanity and jump to the roof to get the Rare Ring of Sacrifice
- ☐ Head to the tower, open the door with the Key to the Seal and push the lever clockwise to drain the water
- ☐ Go upstairs in the tower and get the Composite Bow and large arrows
- ☐ Pull the lever and go down the elevator to the Valley of Drakes entrance
- ☐ Kill the Drakes, get the Brigand Armor Set and Spider Shield, and go up the ladder to get the Red Tearstone Ring
- ☐ Continue through the buildings and through the fog gate
- ☐ Clear out the Darkwraith Knights and Mass of Souls so you can get the Humanity and trigger the elevator shortcut to the beginning of the ruins
- ☐ Go out the smaller side door and up to open the chest with the Very Large Ember
- ☐ Go back down and out the larger door and pick up the souls and six Cracked Red Eye Orbs
- ☐ Hit the illusory wall and open the chest to get a Titanite Chunk
- ☐ Clear out the Darkwraith Knights and Mass of Souls and get the Titanite Chunk from the chest
- ☐ Put on the Covenant of Artorias ring
- ☐ Kill the Four Kings
 - ☐ You can summon Witch Beatrice from behind the pillar if you previously summoned her for the Moonlight Butterfly fight
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 60-75 to get summoned
- ☐ Warp to Undead Parish and give the Very Large Ember to Andre and upgrade your weapons
- ☐ Warp to Firelink Shrine and go down to the Valley of Drakes to get the Witch Set and Beatrice's Catalyst
- ☐ Make sure you have at least three Purple Moss Clumps and warp to the Daughter of Chaos bonfire
- ☐ Go talk to Siegmeyer in the Blighttown swamp and give him the Purple Moss Clumps to get the Pierce Shield
- ☐ Go up the branch and hit the illusory wall behind the chest and go in to The Great Hollow

The Great Hollow (Levels 50+) [0/8]

Note: It's very hard to give good directions for this section due to the maze of branches and random spawning patterns of the Crystal Lizards

- ☐ Light and rest at the bonfire after you go down the first ladder
- ☐ Make your way down the branches looking out for Crystal Lizards and Basilisks
- ☐ Near the top you can roll down in to the main tree trunk in the center of the area to pick up the Cloranth Ring
- ☐ Roll and drop to various branches to get the titanites
- ☐ After you kill the first three Basilisks there is a soul hidden to the left as you exit the cave they were in
- ☐ Slide down the two ladders to the first canopy and kill the two Basilisks there
- ☐ Slide down the ladder in the center to the next canopy and be ready to kill four more and then pick up the soul
- ☐ Continue down the branches and then on to the mushrooms, exiting the fog gate at the bottom to get to Ash Lake

Ash Lake (Levels 50+) [0/9]

- ☐ Light and rest at the bonfire

- ☐ Kill the Black Hydra to get two Dragon Scales and then get one more from the corpse to the left
- ☐ Walk along the sand and get the Dragon Scale from the small dead tree
- ☐ Get the Dragon Scale from the corpse on left by the water after the small dead tree
- ☐ Go up the branch on the outside of the first huge tree, drop off to the right on to the hidden platform and head in to the tree to get the Great Magic Barrier miracle
- ☐ Continue along the sand to the next tree, light the bonfire and optionally join the Path of the Dragon covenant
- ☐ Cut off the tail of the dragon to get the Dragon Greatsword
- ☐ Make sure you have some Blooming Purple Moss Clumps in case you get toxic from the Engorged Zombies
- ☐ Warp to Anor Londo

Painted World of Ariamis (Levels 60+) [0/33]

- ☐ Go down the elevator and turn the platform lever anti-clockwise and enter the chapel
- ☐ Pick up the Great Magic Weapon sorcery, Black Iron Set, Greatsword and Black Iron Greatshield
- ☐ Examine the painting to warp to the Painted World of Ariamis
- ☐ Light and rest at the bonfire
- ☐ Remember to use range attacks on the Engorged Zombies so you don't get toxic
- ☐ Go up the stairs and on to the roof of the first building and use your bow to pull the two Crow Demons from the other tower to you so they don't ambush you later
- ☐ Drop down to get the Dried Finger and then go the bottom floor of the building to get the soul
- ☐ Clear out the next building, remembering about the two Zombies hanging from the ledge, and hit the rope holding the zombie to drop it down
- ☐ Go upstairs, jump across the gap and get the soul and the Egg Vermifuge, slide down the ladder and get the Painting Guardian Set
- ☐ Lure the Crow Demons out of the tower one by one
- ☐ Go to the top of the spiral staircase to get the Red Sign Soapstone and on the way back down drop to the ledge to get the soul
- ☐ Kill the Undead Dragon and then pick up the soul, Dragon Scale and the Bloodshield from the bridge
- ☐ Go back to the tower, through the fog gate and open the shortcut back to the bonfire
- ☐ Go down to the basement and kill the six Wheel Skeletons, making sure to pull one at a time with your bow
- ☐ Grab the two souls and turn the lever to open the gate that leads to the boss
- ☐ Hit the illusory wall and explore the tunnels, kill the three Wheel Skeletons, get the Annex Key and kill the Engorged Zombie to get the Fire Surge pyromancy
- ☐ Leave the tunnels using the well ladder, go up the stairs to get the Ring of Sacrifice and grab the Humanity from the zombie you dropped earlier
- ☐ Open the Annex door and head up the stairs
- ☐ Head up on to the roof of the building to the left, kill the two Crow Demons, watch for an ambush by two more and get the Vow Of Silence miracle
- ☐ Take the stairs in to the round tower and pick up the Black Set
- ☐ Go to the lower section and get the Dark Ember
- ☐ Break the wooden fence to get Velka's Rapier, drop down in to the building and get the Gold Coin
- ☐ Return to the bonfire and reverse hollowing
- ☐ Go the open area with all the spikes, wait for King Jeremiah to invade and kill him to get the Notched Whip
- ☐ Pick up the souls in the area and the Acid Surge pyromancy hidden behind the wall

- ☐ Go through the gate you opened earlier, walk across the bridge, watching out for the zombies and kill the Tower Knight to get the Large Titanite Shard
- ☐ Reload your game before you enter the fog gate, go through and pick up the Xanthous Set that should now have appeared
- ☐ Kill Crossbreed Priscilla
 - ☐ Cut off her tail to get Priscilla's Dagger
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 55-60 to get summoned
- ☐ Jump off the ledge to warp back to Anor Londo
- ☐ Leave the chapel and turn the platform lever clockwise to return it to its normal position and go to the first Anor Londo bonfire
- ☐ Warp to Undead Parish and give the Dark Ember to Andre and upgrade your weapons
- ☐ Warp back to Anor Londo and head to The Duke's Archives

The Duke's Archives (Levels 60+) [0/30]

- ☐ Kill the two Mecha Boars and rest at the bonfire
- ☐ Go up the first elevator and kill the Crystal Golem to get the Broken Pendant (DLC Only)
- ☐ Clear out the crystal skeletons and the Channeler and get the soul
- ☐ Take the left hand side stairs and get the Twinkling Titanite from the chest
- ☐ Go around to the other side and get the Twinkling Titanite from the balcony and the crystal Knight Shield from the mimic
- ☐ Take the elevator up to the next level, draw out and kill the crystalline hollow, and quickly kill the Crystal Lizard on the stairs to get two Twinkling Titanites
- ☐ Put on a Rare Ring of Sacrifice, go through the fog gate and let Seath the Scaleless kill you
- ☐ Rest at the cell bonfire and kill the Man Serpent to get the Archive Tower Cell Key
- ☐ Let yourself out of the cell, try to kill the two Man Serpents that run passed then kill the four Pisacas that are chasing them
- ☐ Head up the stairs and up the ladder, walk along the ledge to the left and drop down to the cell to get the Maiden Set and the White Seance Ring
- ☐ Open the third cell, drop down to get the Archive Prison Extra Key and use it to open the second cell and get the soul
- ☐ Kill the rest of the Pisacas at the bottom, get the Soothing Sunlight and Bountiful Sunlight miracles, and talk to Big Hat Logan
- ☐ Go up the ladder, kill the two Man Serpents, turn off the alarm and get the Archive Tower Giant Door Key from the chest
- ☐ Head back up to your cell and open the other door, drop down to get the soul and then drop down a couple of levels back to the alarm
- ☐ Head all the way back up and open the door at the top of the ladder
- ☐ Head up and kill the Channeler up on the ledge and the second one around the corner
- ☐ Head to the left, spin the staircase around, go down to get the Twinkling Titanite from the chest and then head back up the stairs again
- ☐ Make sure you have full health and drop down to the second spinning staircase
- ☐ Go up the stairs and get the Strong Magic Shield sorcery
- ☐ Spin the stairs, go down and kill the archer on the ledge, slide down the ladder and pull the lever to open the bookcase shortcut

- ☐ Go in to the larger of the two rooms and get the Symbol of Avarice and the enchanted Falchion from the mimic in the far right part of the room
- ☐ Open the other chests, remembering about the one behind the bookcase, to get the Channeler Set, Archive Tower Giant Cell Key and the Crystal Ember
- ☐ Go to the smaller room and get the Blue Titanite Chunk from the chest
- ☐ Go out through the bookcase shortcut and rest at the bonfire
- ☐ Clear out the two rooms of the library, including the archer on the bookcase and the Channelers
- ☐ Spin the staircase and jump off the lower steps while it's rotating to land on the top of the bookshelf and get the Avelyn crossbow from the chest
- ☐ Go back through the bookcase shortcut, pull the lever in the larger room to lower the stairs, get the Prism Stones from the chest and go through the fog gate
- ☐ Kill the Golden Crystal Golem and talk to Sieglinde of Catarina, answering Yes to her question
- ☐ Kill the other Crystal Golems and pick up the Crystalline Set and the Blue Titanite Chunk
- ☐ Head down in to the Crystal Cave

Crystal Cave (Levels 50+) [0/17]

- ☐ Take the first invisible path and get the Humanity
- ☐ Take the next invisible path, kill the Crystal Golem, drop off to the left and double back in to the small tunnel behind you and kill the three Crystal Lizards
- ☐ Turn around again and take the invisible path down to get the Blue Titanite Slab
- ☐ Head back up and kill the Golden Crystal Golem and get the Blue Titanite Chunk
- ☐ Go down the last invisible path and get the soul in front of the Moonlight Butterfly but be careful because it will probably attack you
- ☐ Put on the Covetous Gold Serpent Ring and kill the Man-Eater Shells to get some Purging Stones and Twinkling Titanite
- ☐ Kill Seath the Scaleless
 - ☐ You have to break the crystal before you can do damage to him
 - ☐ Cut off his tail to get the Moonlight Greatsword
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 60-75+ to get summoned
- ☐ Return to the bonfire, go through the bookcase shortcut and in to the small room to talk to Big Hat Logan and buy any sorceries you need
 - ☐ If you want Big Hat's Set then you will need to buy all of his sorceries to get him to leave and go hollow
 - ☐ If you only need the White Dragon Breath sorcery, his Big Hat and Tin Crystallization Catalyst you can kill him now
 - ☐ When he has left, go to the room where you first encountered Seath the Scaleless, kill him and then return to this room to get Big Hat's Set from the new chest
- ☐ Go back up the ladder, spin the stairs, go down them and out on to the balcony, and go back in to the prison area
- ☐ Go down to the bottom and use the Archive Tower Giant Cell Key to open the gate and get the Firekeeper Soul
- ☐ Return to the archives, go down one floor to the second floor, go to the first archive room and use the lever to call the elevator
- ☐ Go to the room where you first encountered Seath the Scaleless and get the Large Magic Ember from the chest and the soul from the balcony

- ☐ Return to the bonfire, warp to Firelink Shrine, talk to Sieglinde, answering Yes to her question, and go down to reinforce your Estus Flask
- ☐ Go down to New Londo Ruins, give the Large Magic Ember to Rickert and upgrade your weapons if needed
- ☐ Warp to the Chamber of the Princess bonfire, give the Crystal Ember to the Giant Blacksmith and upgrade your weapons if needed
- ☐ Warp to the Daughter of Chaos bonfire, go down to the Demon Ruins, rest at the first bonfire

Demon Ruins (Levels 60+) [0/15]

- ☐ Kill the Ceasless Discharge
 - ☐ Get the Gold-Hemmed Black Set to start the fight
- ☐ Make sure you are human and continue down in to the ruins
- ☐ Wait for Knight Kirk to invade and then kill him to get the Spiked Shield and Barbed Straight Sword
- ☐ Roll down to the first platform, kill the Burrowing Rockworm guarding the bonfire and rest there
- ☐ Go down the stairs and go left along the ledge to get the Large Flame Ember from the chest, remembering about the Burrowing Rockworm traps
- ☐ Go back to the fog gate and if you are level two in the Chaos Servant covenant then go down to the right and open the shortcut to Lost Izalith
 - ☐ If you want to save Solaire then kill all the bugs to get the Sunlight Maggot and use this shortcut to talk to him
- ☐ Go through the fog gate and kill the Demon Firesage
 - ☐ He will drop the Demon's Catalyst
 - ☐ Don't forget the Soul of a Brave Warrior up the stairs behind the Stone Demons
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 55-60+ to get summoned
- ☐ Go upstairs to open the shortcut back to Quelaag's Domain
- ☐ Go back the way you came and go down and rest at the bonfire
- ☐ Kill the Centipede Demon
 - ☐ Cut off his tail and then kill the tail to get Orange Charred Ring, though he will drop the ring anyway when killed
 - ☐ Don't forget the Green Titanite Shard in the open area around to the right
- ☐ Put on the Orange Charred Ring
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 60+ to get summoned
- ☐ Leave boss area by the tunnel, rest at the bonfire and talk to Solaire if he's there
- ☐ Continue in to Lost Izalith

Lost Izalith (Levels 75+) [0/21]

- ☐ Make your way to the first building, picking up the two souls along the way, and open the chest inside to get another soul
- ☐ Run up the branch of the next building and get the Twin Humanities
- ☐ Drop down to the base of the building and hit the illusory wall of the building, rest at the bonfire and make sure you are human
- ☐ Continue on in to the ruins and grab the soul hidden to the left just before you go up the stairs

- ☐ Go up the stairs, kill the Chaos Eater, kill the Daughter of Chaos to get the Izalith Catalyst, and wait for Knight Kirk to invade and then kill him
- ☐ Kill the second Chaos Eater and open the chest to get the Chaos Fire Whip pyromancy
- ☐ Go down the branch and kill all the Stone Demons
- ☐ Kill the Titanite Demon to get a Demon Titanite and if you didn't open the shortcut earlier then open it now and kill the bugs to get the Sunlight Maggot
- ☐ Trigger the collapsing floor by walking to the left of the alcove
- ☐ Put on the Rusted Iron Ring, walk down the branch, do not talk to Siegmeyer yet but instead kill all but one of the Chaos Eaters using ranged attacks
- ☐ Now talk to Siegmeyer and follow him when he jumps in to the pit and make sure he doesn't lose more than half his health while killing the remaining Chaos Eaters
- ☐ Grab the soul and Green Titanite Shards and then talk to him again
- ☐ Make your way through the tunnels, getting the Red Titanite Slab from the chest and then the Red Titanite Chunk after going up the stairs
- ☐ Make your way back up the branches and back up to the boss fog gate
- ☐ Kill the Bed of Chaos
 - ☐ You need to destroy the right orb first, then the left orb and then drop down in the center to kill her
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 60-75+ to get summoned
- ☐ Warp back to the Daughter of Chaos bonfire and get the Thorns Set
- ☐ Go back down to the Demon Ruins, kill the Taurus Demons, and get the Chaos Flame Ember and soul from the lava
- ☐ Warp to Firelink Shrine and talk to Sieglinde of Catarina
- ☐ Warp to the Stone Dragon bonfire, walk along the sand to the Ash Lake bonfire and talk to Sieglinde to get a Titanite Slab
- ☐ Make sure you are using a Divine weapon, warp back to Firelink Shrine and continue down in to The Catacombs

The Catacombs (Levels 30-50) [0/23]

- ☐ Go down to the first bonfire, kill the Undead Mage and pull the first switch
- ☐ Use a ranged attack to take out the next Undead Mage
- ☐ Clear out the room the Undead Mage was in and get the Lucerne from the side room
- ☐ Continue clearing out this area, grabbing the soul from near the archer, head outside passed the statue spike traps, push the second switch and get the soul
- ☐ Cross the bridge and quickly kill the next Undead Mage
- ☐ Go in to the side room to the right, fall through the floor and try to get the two Crystal Lizards while avoiding the statue spike traps
- ☐ Climb up the ladder and fall through the floor again to get back to the second switch
- ☐ Go back across the bridge and at the end of it drop down three times to the left, pick up the Great Scythe and push the third switch
- ☐ Head outside, push the fourth switch, roll through the illusory wall and rest at the bonfire
- ☐ Go across the bridge and through the fog gate, hit the broken wall, drop down and clear out the room
- ☐ Continue up the steps, watch out for the giant skeleton that drops from the roof and get the Darkmoon Seance Ring from the coffin
- ☐ Go out the broken wall, continue up the steps, kill the Undead Mage and climb up the ladder

- ☐ Get the Tranquil Walk of Peace miracle and fall through the floor to near the start of the level
- ☐ Continue all the way back across the bridges to the building with all of the coffins
- ☐ Nestle in the coffin on the left just before the Titanite Demon to go to the Tomb of the Giants and optionally join the Gravelord Servant covenant
- ☐ Use the coffin to get back, go down the corridor and through the broken wall, drop down through the floor and kill the Black Knight to get the White Titanite Chunk
- ☐ Use ranged attacks to kill all the Wheel Skeletons and before dropping down
- ☐ Go through the tunnel near where you dropped down and kill the Undead Mage to get the Skull Lantern
- ☐ Climb up the two ladders and back to entrance of the building with all the coffins, go outside and drop off to the ledge where you can summon Paladin Leeroy
- ☐ Drop off to the next ledge to get the Cleric Set and Mace
- ☐ Kill Pinwheel
 - ☐ As described above you can summon Paladin Leeroy from the ledge above the area with the Wheel Skeletons
 - ☐ You will get the Rite of Kindling when you kill him
 - ☐ He will drop one of Mask of the Father, Mask of the Mother or Mask of the Child
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 20-40 or 55-65 to get summoned
- ☐ Go up the ladder and continue on the Tomb of the Giants

Tomb of the Giants (Levels 70+) [0/17]

- ☐ If you got the Sunlight Maggot then wear it otherwise put the Skull Lantern in your left hand
- ☐ Slide down the coffins, climb down the ladder and rest at the bonfire
- ☐ Go back up the ladder, along the ledge to the right, drop down the hole, kill all the giant skeletons and get the Large Divine Ember
- ☐ Climb back out, hit the illusory wall along the ledge, climb down the ladder, kill the bone towers and Reah's bodyguards but do not talk to her
- ☐ Get the White Titanite Chunk, Skull Lantern, souls and head back up the ladder
- ☐ Talk to Patches the Hyena, answering No to his question and let him kick you down in to the pit
- ☐ Talk to Reah to get the Replenishment miracle
- ☐ Go back up and talk to Patches again, answering No to his question to get Twin Humanities
- ☐ Continue passed him and through the fog gate and kill the Black Knight that comes running at you
- ☐ Kill the archer, grab the soul, jump down, get ready for an ambush by bone towers and grab the Covetous Silver Serpent Ring
- ☐ Jump across and kill the giant skeleton and then continue up, hugging the left wall to get the Effigy Shield
- ☐ Go back down to where you killed the last giant skeleton and hug the left wall around to the next bonfire and reverse hollowing
- ☐ Go down the path, grab the White Titanite Chunk, go down the ladder, wait for Paladin Leeroy to invade and kill him to get Sanctus and Grant
- ☐ Quickly kill the Crystal Lizard in the tunnel
- ☐ Continue through the tunnel and down the ledge, clear out the Pinwheels and grab the soul and White Titanite Slab
- ☐ Kill Gravelord Nito
 - ☐ After the fight pick up the Paladin Set, though you may need to reload your game to get it to appear

- ☐ Rest at the bonfire, warp to Firelink Shrine

Miscellaneous Tasks [0/14]

- ☐ Drop down the hole, offer the Lord Souls, warp back to the shrine and talk to Anastacia of Astora to fully kindle the shrine bonfire
- ☐ Talk to Patches, learn his Prostration gesture and buy anything you need from him
 - ☐ Heal miracle @ 5,00 souls
 - ☐ Great Heal Excerpt miracle @ 10,000 souls
 - ☐ Mask of the Father @ 8,000 souls
 - ☐ Mask of the Mother @ 8,000 souls
 - ☐ Mask of the Child @ 8,000 souls
 - ☐ You can also buy other various items and weapons
- ☐ Take a flight back to Undead Asylum and trade items with Snuggly
 - ☐ Sunlight Maggot will give Old Witch's Ring
 - ☐ Sack will give Demon's Great Hammer
 - ☐ Skull Lantern will give Ring Of Fog
 - ☐ You can also get various other titanites and miscellaneous items
- ☐ Go to Undead Parish and talk to Reah, learn her Prayer gesture and buy any miracles you need
- ☐ Go to Andre and give him the Large Divine Ember and upgrade your weapon if needed
- ☐ Go back in to the The Catacombs, drop off the first bridge on to the second, drop down the ledges, go down the spiral staircase and drop down to Blacksmith Vamos
- ☐ Give him the Large Flame Ember and Chaos Flame Ember and upgrade your weapon if needed
- ☐ Return to a bonfire and warp to Anor Londo
- ☐ Put on the Darkmoon Seance Ring, go down the elevator and turn the platform lever anti-clockwise and rest at the bonfire
- ☐ Pick up the Ring of The Sun's Firstborn and optionally join the Blade of the Dark Moon covenant
- ☐ If you don't want to join the covenant then go through the fog gate and kill Dark Sun Gwyndolin
 - ☐ Get the Sunlight Blade miracle and Brass Set from the chests after killing her
 - ☐ You can now buy the Gwyndolin Moonlight Set from Domhnall of Zena
 - ☐ Darkmoon Knightess will now attack you if you return to the first Anor Londo bonfire and will drop a Firekeeper Soul
- ☐ Remember to go back return the platform to the up position before leaving here
- ☐ Optionally go and attack Gwynevere to turn Anor Londo dark and get invaded by members of the Blade of the Dark Moon covenant
- ☐ If you don't have the DLC go down to New Game Plus Preparation

Sanctuary Guarden / Oolacile Sanctuary / Royal Woods (DLC Only) [0/18]

- ☐ Go down to Darkroot Basin and examine the portal found near where you fought the Golden Crystal Golem
- ☐ Rest at the bonfire and continue through the fog gate and kill the Sanctuary Guardian

- ☐ Cut off the tail to get the Guardian Tail
- ☐ Continue up the path to Oolacile Sanctuary, rest at the bonfire and talk to Elizabeth, answering Yes to her question
- ☐ Get the Humanity from the corpse, head down to Royal Woods and clear out the Ents and the Stone Guardians from the first section
- ☐ Get the Guardian Gauntlets from the tower on the right side, the Blue Titanite Slab from the chest in the center and the Guardian Leggings from the left side
- ☐ Cross the bridge on the left, try not to get squashed by Kalameet, quickly kill the Crystal Lizard and watch out for the Stone Guardian that appears
- ☐ Jump down and across the gap on the left and kill the Ents and the Stone Guardian
- ☐ Get the Guardian Helm from the ledge, and the Guardian Armor and Gough's Great Arrows from near where the Stone Guardian was
- ☐ Get the Elizabeth's Mushroom from the hidden alcove
- ☐ Jump back across the gap and clear out the Ents on the left and get the Gold Coin
- ☐ Kill the two Stone Giants near the tower and quickly kill the Crystal Lizard
- ☐ Get the soul from behind the tower, go down on the elevator and then at the bottom grab the soul from around the corner
- ☐ Go across the bridge and talk to Marvelous Chester, answering Yes to his question, and buy anything you need from him and use the elevator to open up the shortcut
- ☐ Go through the fog gate and kill Artorias the Abysswalker
- ☐ Reload your game and kill Lord's Blade Ciaran who should now have appeared to get the Lord's Blade Set, the Dark Silver Tracer and the Gold Tracer
- ☐ Leave by the other door and in to Oolacile Township and rest at the bonfire
- ☐ Go back in to Royal Woods and head down the path beside the elevator in to the valley and at the bottom get the soul on the left
- ☐ Continue along the valley, down the ladder, quickly kill the Crystal Lizard, piss off Black Dragon Kalameet enough that he attacks you once and return to the bonfire

Oolacile Township (DLC Only) [0/18]

- ☐ Make sure you have either a Skull Lantern, Sunlight Maggot or the Cast Light sorcery
- ☐ Continue down the steps and stick to the right, grabbing the souls along the way, go around the back of the building and roll down to the next ledge
- ☐ Use your light source on the illusory wall on the building to the left and get the Silver Pendant from the chest
- ☐ Kill everything in the other building and get the Dark Orb sorcery from the chest and the I'm Sorry carving from the Bloathed Mage on the outside ledge
- ☐ Go back to the main path, cross the wooden bridge, get invaded by Marvelous Chester
- ☐ Continue crossing the wooden bridge, and get the Very Good! carving from the mimic and take out the Bloathed Mage down below with ranged attacks
- ☐ Go halfway down the stairs, walk across to the rooftop, and kill the Crystal Lizard. You may have to reload the game to make the Crystal Lizard appear.
- ☐ Continue down and across the walkway, very carefully clear out the ground floor of the building and get the Rubbish, Dark Fog sorcery and soul
- ☐ Go upstairs, use your light source on the illusory wall and get the Red Titanite Chunk from the chest
- ☐ Head back across the rafters, roll down to the balcony and get the Crest Key from the mimic
- ☐ Drop on to the roof from the next room and go up and across the roof to get a Twin Humanities

- ☐ Drop off the roof, go across to open up the elevator shortcut and rest at the bonfire
- ☐ Go back towards the colosseum, go up the stairs to the right and unlock the door using the Crest Key
- ☐ Talk to Hawkeye Gough twice, answering Yes to both his questions, so that he grounds Kalameet, and buy the Hello and Thank You carvings
- ☐ Go back in to Royal Woods and down to the valley and kill Kalameet
 - ☐ Cut off his tail to get the Obsidian Greatsword
 - ☐ When you kill him he will drop the Calamity Ring
 - ☐ When he's dead pick up the souls, the Titanite Slab from the chest underneath the waterfall and the Gough's Great Arrows from the end of the valley
- ☐ Return to the colosseum and go back up to talk to Hawkeye Gough to get Gough's Greatbow
- ☐ Go back down the elevator shortcut, carefully clear out the Bloathheads and then kill the Chained Prisoner to get the Helm and Leggings from the Chain Set
- ☐ Call the elevator, kill the Bloathhead that arrives with it and rest at the bonfire

Chasm of the Abyss (DLC Only) [0/10]

- ☐ Make sure you have your light source equipped, go down the path, quickly kill the Crystal Lizard, kill all the Bloathheads and get the Dark Bead sorcery
- ☐ Continue down, walk on to the illusory floor on the left, follow the apparition and use the elevator to open a shortcut back to Royal Woods
- ☐ Go back down, hit the illusory wall, save Puppy Sif from the Humanity Spirits and pick up the Cleansing Greatshield
- ☐ Go back out and down to the left, kill all the Humanity Spirits and get the Black Flame pyromancy
- ☐ Head back up, kill the Bloathhead Mage and get the Twin Humanities
- ☐ Kill the big group of Humanity Spirits and drop down to get the Help Me! carving
- ☐ Drop down again, walk back up, go down the stone pillar, get the White Titanite Slab and put on the Silver Pendant
- ☐ Kill Manus, Father of the Abyss
 - ☐ You can summon Sif, if you saved him, using the summon sign inside the boss area
- ☐ Rest at the bonfire, warp to Oolacile Sanctuary and talk to Elizabeth to get three Elizabeth's Mushrooms
- ☐ Warp back to Firelink Shrine

New Game Plus Preparation [0/11]

- ☐ Farm some Humanity if needed and kindle all the Bonfires
- ☐ If you missed any Titanites or Crystal Lizards go and get them
- ☐ Visit the vendors and buy any items, miracles, sorceries and pyromancies that you will need
- ☐ Upgrade any weapons you will need
- ☐ Get any items you need from Snuggly
- ☐ Buy any consumables you need from the various vendors, like arrows
- ☐ Buy any armor sets you need from Domhnall of Zena
- ☐ Kill The Ancient Spider Queen and Darkmoon Knightess to get their Firekeeper Soul and talk to Anastacia to reinforce your Estus Flask

- ☐ Kill all the Blacksmiths to get their items
- ☐ Kill all the other Merchants to get their drops
- ☐ Return to Firelink Shrine

Kiln of the First Flame (Levels 60-80) [0/6]

- ☐ Drop down the hole and if you haven't already then offer the Lord Souls
- ☐ Farm the Black Knights for chunks
- ☐ Grab the Black Knight Set from the beam
- ☐ Optionally do some jolly co-op to get some humanity and souls. You should be level 65-80+ to get summoned
- ☐ Kill Gwyn Lord of Cinder
 - ☐ After killing him you can use the bonfire to get the good ending and the To Link The Fire achievement
 - ☐ Or you can leave the area to get the evil ending and the Dark Lord achievement
- ☐ Congratz on completing one of the best RPGs ever made. Now go do it again!

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