

# Phantoms

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## General Information

When connected to other players online for co-op or PvP, players who are guests in a host's world will appear as a phantom.

Phantoms are designated a recognizable color to establish their friendliness or hostility to a host.

Some colors are shared by the available multiplayer items, meaning the phantom's color alone does not distinguish the covenant they belong to in all cases.

This table assumes the Host is in human form.

## List of Phantoms

White Phantom	
Method of Connection for the Phantom	Method of Connection for the Host
The phantom sends their soul sign to the host by using the White Sign Soapstone	The host chooses to summon a phantom by activating a white soul sign while the area boss is still alive
Goal of the Phantom	Purpose for the Host
Assist the host for co-op	To have assistance
Obtain souls during the process, and a point of humanity when the boss is defeated	-

# Gold Phantom

Method of Connection for the Phantom	Method of Connection for the Host
The phantom sends their soul sign to the host by using the White Sign Soapstone while being a member of the Warrior of Sunlight covenant	The host chooses to summon a phantom by activating a gold soul sign while the area boss is still alive
Goal of the Phantom	Purpose for the Host
Assists the host for co-op	To engage in jolly co-operation
Obtain souls during the process, and a point of humanity and a sunlight medal when the boss is defeated	Obtain a sunlight medal when the area boss is defeated

# Red Phantom

a.k.a. Dark Spirit, Black Phantom

Method of connection for the Phantom	Method of connection for the Host
Using a Cracked Red Eye Orb	The area boss is still alive
Being in Darkwraith covenant and using the Red Eye Orb	The area boss is still alive
The phantom sends their soul sign to the host by using the Red Sign Soapstone	The host chooses to summon a phantom by activating a red soul sign while the area boss is still alive
Goal of the Phantom	Purpose for the host
Engage the host, or any other phantom, for PvP	Provides an enemy for PvP
Obtain souls killing other phantoms, obtain souls and a point of humanity by killing the host	Obtain souls and a point of humanity by killing the phantom

# Blue Phantom

a.k.a. Spirit of Vengeance<sup>1</sup>

Method of connection for the Phantom	Method of Connection for the Host
Being in Blade of the Darkmoon covenant and using the Blue Eye Orb	The area boss is still alive and the host has sinned
Being in Blade of the Darkmoon covenant and using the Darkmoon Blade Covenant Ring	The host is in Dark Anor Londo
Being in Forest Hunter covenant and using the Cat Covenant Ring	Sif is still alive and the host is in the Clan of Forest Protectors' area
Interacting with a Gravelord soul sign	Area boss is alive, being a Gravelord Servant, and using an Eye of Death
Goal of the Phantom	Purpose for the Host
Engage the host and red phantoms for PvP	Provides an enemy for PvP
Obtain souls killing other phantoms and the host	Obtain souls by killing the phantom
Being in the Blade of the Darkmoon covenant, obtain a souvenir of reprisal by killing the host	-
Being in the Forest Hunter covenant, obtain a set of randomized items and rank up in the covenant	-
Being an invader of a Gravelord soul sign, put an end to Gravelord infection and obtain an Eye of Death	Obtain an Eye of Death by killing the phantom

# Dragon Spirit

Method of connection for the Phantom	Method of connection for the Host
Being in the Path of the Dragon covenant and sends a soul sign by using the Dragon Eye	Interacting with a Dragon soul sign while the area boss is still alive
Goal of the Phantom	Purpose for the Host
Engage the host for PvP	Provides an enemy for PvP
Obtain a dragon scale and souls by killing the host	Obtain a dragon scale and souls by killing the phantom

# NPC Phantoms

You may summon or be invaded by several NPC phantoms, and you don't need to be online for this to happen, although you still need to be in human form.

## Summons

Some NPC soul signs need certain events to happen before they appear.

Name	Location	Notes
Knight Solaire	Undead Parish Depths Anor Londo Demon Ruins Kiln of the First Flame	Save Solaire for his soul sign to be available at Kiln of the First Flame
Knight Lautrec	Undead Parish Depths	Talk to Lautrec in Firelink Shrine after releasing him for his soul sign to be available at Undead Parish
Maneater Mildred	Blighttown	Beat her Dark Spirit form first for her soul sign to be available
Iron Tarkus	Sen's Fortress	-
Paladin Leeroy	The Catacombs	-
Witch Beatrice	Darkroot Garden New Londo Ruins	Summon her for the Moonlight Butterfly boss fight for her soul sign to be available at New Londo Ruins
Sif, The Great Grey Wolf	Chasm of the Abyss's boss area	Must be found and rescued before his soul sign appears when fighting Manus

## Invaders

Dark Spirits will only spawn if the player is in human form and the area boss has not been defeated. This means that defeating a boss before being invaded by a particular NPC dark spirit will forever deny that dark spirit from appearing in that area on the current playthrough.

Name	Availability
Kirk, Knight of Thorns	Depths Demon Ruins Lost Izalith
Maneater Mildred	Blighttown
Paladin Leeroy	Tomb of the Giants
Xanthous King, Jeremiah	Painted World of Ariamis
Marvellous Chester	Oolacile Township

# Notes

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- There is one instance in the game where you can invade as a Spirit of Vengeance without being online. It's when you invade the world of Knight Lautrec the Guilty using the Black Eye Orb.

Footnotes 1. Asides from one in-game exception, where the blue Forest Hunter phantoms are called "Dark Spirits", like the red phantoms.

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