

# Undead Merchant Male


## Location

### Undead Burg

From the Bonfire, exit out of the bonfire room and kill the Undead Soldier with the crossbow and the three Armored Hollows on the area below to the right. Kill the two Undead Soldiers with spears on the opposite roof top area. Smash the crates (in the spear soldier area) around the stairs going down. Once in the room downstairs deal with an Armored Hollow hidden behind some crates, as he will surprise you later while talking to the merchant otherwise. The merchant is out of the door opposite to the bottom of the stairs on a ledge.

## Description

This Undead (called "Itinerant Merchant" in the credits) sells the items he looted from the corpses of adventurers. He has a hollowed appearance, but is not fully hollow. He has a "companion" named Yulia.<sup>1</sup>

## Sells

Item	Soul Cost	Description
<b>Consumables and Multiplayer Items</b>		
Repair Powder	500	Restores 100 durability points on right hand weapon. Sold cheaper by Elizabeth <sup>2</sup>
Throwing Knife	10	Projectile weapon. Only merchant that sells it. Random drop from Painting Guardian
Firebomb	50	Explodes upon impact, dealing fire damage. Only merchant that sells it

Lloyd's Talisman	500	Prevents Estus recovery within a limited area. Can also put Mimic back to sleep. Limited time effect. Cheapest price
Orange Guidance Soapstone x1	100	Allows player to write/rate messages left for other players. Also obtainable by killing him
<b>Keys and Bonfire Items</b>		
Residence Key x1	1,000	Opens door in Lower Undead Burg to free Griggs of Vinheim. Also obtainable by killing him
Repairbox x1	3,000	Allows the player to repair inventory items at any bonfire. Sold cheaper by any blacksmith
Bottomless Box x1	1,000	Allows for item management at bonfires. Also sold by Domhnall of Zena
<b>Weapons and Shields</b>		
Dagger	300	Starting weapon of the Sorcerer class
Shortsword	600	Random drop from Undead Soldier (Sword). Starting weapon of the Hunter class
Scimitar	600	Random drop from Skeleton (Scimitar). Starting weapon of the Wanderer class
Rapier	600	Random drop from Balder Knight (Rapier)
Hand Axe	450	Starting weapon of the Pyromancer class
Club	150	Starting weapon of the Deprived class
Reinforced Club	350	Unobtainable by other means
Spear	600	Random drop from Undead Soldier (Spear) and Phalanx
Short Bow	1,000	Random drop from Hollow (Archer)
East-West Shield	400	Starting shield of the Cleric class
Small Leather Shield	600	Starting shield of the Sorcerer class
Buckler	800	Random drop from Balder Knight (Rapier)
Leather Shield	800	Starting shield of the Wanderer class
Heater Shield	1,000	Starting shield of the Warrior class

Warrior's Round Shield	800	Unobtainable by other means
<b>Ammo</b>		
Wooden Arrow	3	Sold by other merchants. Cheapest arrows in the game
Standard Arrow	10	Sold by several other merchants. Only wooden arrows are cheaper
Large Arrow	50	Sold by several other merchants. More damage, but shorter range
Wood Bolt	10	Sold by several other merchants. Cheapest bolts in the game
Standard Bolt	30	Sold by several other merchants. Only wood bolts are cheaper
Heavy Bolt	100	Sold by several other merchants. More damage, but shorter range
<b>Armor</b>		
Chain Helm	500	Random drop from Chained Prisoner <sup>3</sup>
Chain Armor	800	Random drop from Chained Prisoner
Leather Gauntlets	500	Random drop from Chained Prisoner
Chain Leggings	500	Random drop from Chained Prisoner

# Stats

Playthrough	HP	Souls
First	360	50
NG+	935	250
NG+6	1,170	313

# Drops

- Humanity
- Uchigatana
- Residence Key (if not already bought)
- Orange Guidance Soapstone (if not already bought)

# Notes

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- It's best to avoid killing him if you require a constant source of Repair Powder in the early stages of the game. He's also the only merchant that sells Lloyd's Talisman without the Additional Content (if you have the Additional Content, Marvellous Chester also sells it, albeit more expensive).
  - A canny invader can trick a beginner player into swinging at and hitting the merchant out of desperation. In which case the merchant quickly becomes aggressive and attacks with his uchigatana.
  - Be wary that, if you made him hostile, you must progress past the Gargoyles to request absolution.
  - This NPC has unused dialogue lines.

## Dialogue

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+ Show Dialogue - Hide Dialogue

**Video:** Male Undead Merchant's Dialogues

- **First time speaking to him**

Well, now...

You seem to have your wits about you, hmm?

Then you are a welcome customer!

I trade for souls. Everything's for sale!

Nee hee hee hee hee!

- **Greeting**

Oh, you again?

I hope you brought plenty of souls?

Nee hee hee hee hee!

- **Using "Talk" option**

1. It's actually quite nice here, you know?

The hollows don't care for a skinny old twig like me.

I've got Yulia... And nobody pelts me with stones anymore.

You're Undead, you know how it is.

I was treated worse back at home.

2. Eh? My wares?

Of course they're stolen; what did you think?

And when you lose your head,

I'll sell it all again!

Nee hee hee hee hee!

3. Things are getting treacherous in these parts.  
A horrible goat demon has moved in below.  
And up above, there's that humungous drake, and a bull demon, too.  
If you stick around this place, it might end up being your grave!  
Nee hee hee hee hee!
4. Ah, this one? Ain't she lovely?  
Her name is Yulia. She's plumb in love with me.  
You'd never leave my side, now would you, Yulia?
5. Ah, you can forget it.  
I'm all that she needs.  
Careful, she'll bite your little fingers off!  
Be kind, Yulia, be kind!  
Nee hee hee hee hee!
6. Eh? I'm not here to chit-chat.  
We talk business, or we talk nothing at all.
7. Now, don't squander your time chatting!  
You need to look over my wares!

- **Greeting (after being away for some time)**

Oh, there you are.  
Where have you been hiding?  
I guessed you'd hoped the twig for certain.  
Bah, shows what I know!  
Nee hee hee hee hee!

- **Leave (after buying)**

- Thank you kindly.  
Nee hee hee hee hee!
- Ah, thank you, very much.  
Come back soon!  
Nee hee hee hee hee!

- **Leave (without buying anything)**

- Hmph.  
What a waste of time.  
Go and fall off a cliff.
- Tsk!  
Throw me a bone, will you?  
You haven't got much time anyway.  
Right, Yulia?
- Hmph!  
Cheap bastard.  
Right, Yulia?

- **Abruptly leave then speak to him again**

1. Hey, what! What's the matter?
2. What was that about?  
Oh. Nevermind.

- **Attacked without made hostile**

1. Eeg!
2. Yeowch!
3. Oi, what's this about?
4. It's me! Stop it, I tell you!

- **Attacked and made hostile**

You've gone mad, have you!?  
I'll teach you! You lousy rat!  
Yulia! Yulia!

- **After killed**

Why, me...  
Little Yulia...

**Voiced by:** Miles Richardson

Footnotes 1. It's never clear what Yulia is. His dialogues may indicate that Yulia is the uchigatana, but it's also possible that Yulia is the bucket, or an imaginary pet in the bucket. It could also be referring to the Undead Merchant Female, as her entrapment behind bars could indicate some forced separation of the two. 2. Additional Content only. 3. Additional Content only.

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