

# Undead Merchant Female

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## Description

Like her male counterpart, she's also an Undead who has hollowed appearance, but is not fully hollow. She primarily sells moss she has grown herself behind the iron bars, and some other useful consumables.

## Location

### Undead Burg

Once you have the Basement Key you will be able to enter the locked door on the Hellkite Dragon bridge. Go through the door and work your way towards the final tower (opposite the door to The Depths) where a single Hollow archer is up on a platform. The merchant is in the aqueduct tunnel nearby. Remember to open up the two shortcuts that make accessing the lower Undead Burg easier; the first is up a staircase by the bottom of the long ladder from the hellkite bridge, the other is in the tunnel with the merchant and provides a quick route to the Firelink Shrine.

## Sells

| Item                | Amount | Soul Cost | Description                                                                                                    |
|---------------------|--------|-----------|----------------------------------------------------------------------------------------------------------------|
| Consumables         |        |           |                                                                                                                |
| Bloodred Moss Clump | ∞      | 300       | Resets the player Bleed buildup. Random drop from Demonic Foliage and Scarecrow                                |
| Purple Moss Clump   | ∞      | 500       | Removes Poison status effect. Resets the player Poison buildup. Random drop from Demonic Foliage and Scarecrow |

|                            |          |       |                                                                                                                                              |
|----------------------------|----------|-------|----------------------------------------------------------------------------------------------------------------------------------------------|
| Blooming Purple Moss Clump | $\infty$ | 1,000 | Removes Poison and Toxic status effects. Resets the player Poison and Toxic buildup. Random drop from Demonic Foliage and Scarecrow          |
| Poison Throwing Knife      | $\infty$ | 100   | Projectile weapon coated with Poison status effect. Unobtainable through other means, unless dropped by another player                       |
| Dung Pie                   | $\infty$ | 200   | Builds up Toxic on both target and the player. Also sold by Hawkeye Gough. Random drop from Infested Barbarian                               |
| Alluring Skull             | $\infty$ | 500   | Attracts some enemies. Treasure from a corpse in Undead Parish. Otherwise unobtainable through other means, unless dropped by another player |
| Charcoal Pine Resin        | $\infty$ | 500   | Temporarily adds Fire damage to right hand weapon. Unobtainable through other means, unless dropped by another player                        |
| Transient Curse            | 4        | 4,000 | See Cursed Weapons. Sold cheaper by Ingward. Random drop from Ghost. Up to six samples can be found in New Londo Ruins                       |
| Rotten Pine Resin          | $\infty$ | 1,000 | Temporarily adds Poison status effect to right hand weapon. Unobtainable through other means, unless dropped by another player               |
| Homeward Bone              | $\infty$ | 500   | Returns player to the last bonfire rested at. Sold cheaper by Hawkeye Gough                                                                  |
| Prism Stone                | $\infty$ | 10    | Useful as a path marker, and to check heights. Sold by other merchants. Treasure from a chest in The Duke's Archives                         |

|               |   |       |                                                                                                                                |
|---------------|---|-------|--------------------------------------------------------------------------------------------------------------------------------|
| Humanity      | 1 | 5,000 | Fully restores HP. Adds one Soft Humanity upon use. Sold by other merchants. Random drop from various enemies, Bosses and NPCs |
| Purging Stone | ∞ | 6,000 | Removes Curse status. Sold cheaper by Oswald of Carim, to a maximum of 5 samples. Random drop from Man-Eater Shell             |

Ammo

|                |   |     |                                                                                                                |
|----------------|---|-----|----------------------------------------------------------------------------------------------------------------|
| Wooden Arrow   | ∞ | 3   | Sold by other merchants. Cheapest arrows in the game                                                           |
| Standard Arrow | ∞ | 10  | Sold by several other merchants. Only wooden arrows are cheaper                                                |
| Large Arrow    | ∞ | 50  | Sold by several other merchants. More damage, but shorter range                                                |
| Fire Arrow     | ∞ | 100 | Deals both Physical and Fire damage. Unobtainable through other means, unless dropped by another player        |
| Poison Arrow   | ∞ | 100 | Deals Physical damage and builds up Poison. Unobtainable through other means, unless dropped by another player |
| Wood Bolt      | ∞ | 10  | Sold by several other merchants. Cheapest bolts in the game                                                    |
| Standard Bolt  | ∞ | 30  | Sold by several other merchants. Only wood bolts are cheaper                                                   |
| Heavy Bolt     | ∞ | 100 | Sold by several other merchants. More damage, but shorter range                                                |

Stats

|             |    |       |
|-------------|----|-------|
| Playthrough | HP | Souls |
|-------------|----|-------|

|          |       |     |
|----------|-------|-----|
| New Game | 420   | 50  |
| NG+      | 1,092 | 250 |
| NG+6     | 1,365 | 313 |

# Dialogue

**All dialogue text is © From Software Inc.**

+ Show Dialogue - Hide Dialogue

**Video:** Female Undead Merchant's Dialogues

- **First time speaking to her**

Hmm, you still have your senses about you?  
Then why won't you buy some of my moss?  
I need your souls!  
Vee hee hee!

- **Greeting**

Oh, there you are, dearie!  
A pleasure to see you again.  
Vee hee hee!

- **Using "Talk" option**

1. This is a wonderful place, don't you think?  
We have water, moss, moisture, these nice iron bars...  
I like it here, I really do.  
Nothing good ever happened to me in life.  
But now that I'm Undead. I've never been happier!
2. Tell me honestly...  
You think I've gone to the other side, don't you?  
That I've cracked my head and gone Hollow...  
You do, don't you?  
I can see it in your eyes.  
You'd trust a patch of moss over me...
3. Ah, go down along the side to reach the depths of the Burg.  
Only unkempt crooks and liars to be found there.  
Hardly a place for a lady like myself!  
But who knows, maybe you'd fit right in?  
Vee hee hee hee hee!

- **Leave (after buying)**

- Come again, if you please!  
Vee hee hee!
- Much obliged.  
I think I like you.  
Vee hee hee hee hee!

- **Leave (without buying)**

- Drat.  
What a humdrum lad/lass you are.
- Hmph, fine, then.  
But you'll regret it.
- Are you toying with me?  
One day, your fate will catch up with you.  
I have a sense for these things...  
The Gods above are watching you!

- **Abruptly leave then speak to her again**

- Don't run off!
- What's the matter with you!  
Don't you toy with my nerves!

- **When attacked without made hostile**

- Why, you!
- Stop that!
- Ouch!
- Eek!

- **When attacked and made hostile**

What do you thing you're doing?!

I have my pride, you damn fool!

You think you can get away with murder?

Yes, I suppose you think you're special!

Well, you're not! You're just another customer!

Burn! Burn in hell!!

You cross eyed Hollow!

There's no hope for anyone like you! The Gods will not have it!

Die! Die!

Die a thousand times again!

Curses upon you!

Upon you, and yours,

for generations eternal!

All of you!

Eternal pain and suffering!

Lots and lots!

- **When killed**

A curse upon you...\_

**Voiced by:** Clare Corbett

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