

Gwynevere, Princess of Sunlight

Description

Gwynevere is the daughter of Lord Gwyn, making her the Princess of Sunlight. She appears as a giant woman draped in cloth, resting in her chamber.

This Gwynevere is actually an illusion created by Dark Sun Gwyndolin. The real Gwynevere is currently not in Lordran, having married the flame god Flann.

Location

Anor Londo

Her chamber is next to the bonfire at the second floor of Dragon Slayer Ornstein & Executioner Smough's boss room. You can only access the second floor after you defeat Ornstein & Smough.

Use

- Bequeaths the Lordvessel the first time you talk to her.
- Allows you to join Princess's Guard covenant.

Drop

Lordvessel - if not already given

Consequences of Killing Gwynevere

- Anor Londo will go dark for the rest of the game.
- All enemies other than the Painting Guardians and Silver Knights will disappear from the level. Darkmoon Soldiers appear.
- As long as you're in Anor Londo, you will be eligible for undeclared invasions from Blade of the Darkmoon covenanters who invade with Darkmoon Blade Covenant Ring, as well as any other sort of invader, and can summon phantoms, all this despite being boss-less.

- You will be counted as Sinned for the rest of the playthrough, and are eligible for invasions from Blade of the Darkmoon covenanters using Blue Eye Orb.
- The passage to Dark Sun Gwyndolin that's located at the bottom level of the central twisting tower opens. This otherwise requires the Darkmoon Seance Ring to access.
- You will break Princess's Guard and Blade of the Darkmoon covenant. However, requesting Absolution will allow you to kneel at Gwyndolin's fog gate again to access the Blade of the Darkmoon.

Notes

- Gwyndolin's voice can be heard upon killing Gwynevere, indicating control over the sunny illusion. However, killing Gwyndolin first won't prevent Anor Londo from darkening when killing Gwynevere. Although for obvious reasons you won't hear Gwyndolin's voice.
- If you choose to kill Gwynevere and/or Gwyndolin, Lady of the Darkling will turn hostile and attempt to attack you on the other side of the twisting tower (same level that you fought the first gargoyle). Avoiding the Lady of the Darkling fight allows you to continue using the Anor Londo bonfire.
- You can kill Gwynevere from outside her chamber with a ranged weapon. If you do this, no cutscene of Anor Londo becoming dark (and Gwyndolin berating you) will play, and Anor Londo will remain lit upon future visits. However, if her chamber is entered at any point after she is killed, the cutscene will play, Anor Londo will become dark, and you will get the Lordvessel if you don't already have it.
- Be aware that if you kill Gwynevere, the automatic respawn point will be the first bonfire you arrive at in Anor Londo, regardless of the last bonfire you rested at. Summoned phantoms are not affected by this however, whether they are victorious or not. This holds true if you only kill Lady of the Darkling too, even if Gwynevere and Gwyndolin are still alive. Homeward will always warp you back to the Anor Londo Bonfire.
- Although in the dialogue she uses the title of "Queen of Sunlight", this is a mistranslation from the original Japanese text (姫君), which translates as "Princess of the Sunlight". Interestingly the only instance in Japanese in which Gwynevere's title is different, is in the "Ring of the Sun Princess" (太陽の姫君) which is translated correctly.

Dialogue

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- **Entering her chamber**

Thou hast journey'd far, and overcome much, chosen Undead.
Come hither, child...

- **Speak to her before given the Lordvessel**

O chosen Undead.
I am Gwynevere.
Daughter of Lord Gwyn; and Queen of Sunlight†.
Since the day Father his form did obscureth, I have await'd thee.
I bequeath the Lordvessel to thee.
And beseech thee. Succeed Lord Gwyn, and inheriteth the Fire of our world.
Thou shall endeth this eternal twilight, and avert further Undead sacrifices.

- **Greeting**

O chosen Undead.
Thou hath journey'd far.

- **Using "Talk" option**

1. Since the day Father his form did obscureth, I have await'd thee.
Once living, now Undead, and a fitting heir to father Gwyn thou art,
O chosen Undead
And beseech thee. Succeed Lord Gwyn, and inheriteth the Fire of our world.
A grave and arduous test of mettle, yea, it shall be.
Indeed we had felt the warmth of Fire, its radiance, and the life it sustaineth.
Without Fire, all shall be a frigid and frightful Dark.
2. Please. Father's role thou should assume, and inheriteth the Fire of our world.
Thou shall endeth this eternal twilight, and avert further Undead sacrifices.
Kingseeker Frampt, the primordial serpent, shall guideth thee.

- **After the player enters the Princess's Guard covenant**

Hereafter, I, Gwynevere, shall serveth as thine guardian.
If thou so needest, I shalt devote all to thine safety.
May thou be one with the sunlight for evermore.

- **Leaving**

Now thou shall go forth, chosen Undead.
May thou be one with the sunlight for evermore.

- **Speak to her after filling the Lordvessel**

Magnificent... Thou hast filled the Lordvessel.
Indeed, a worthy successor, thou shalt be.
My patience was not for nil...
I beg of thee. Succeed Lord Gwyn, and inheriteth the world's Fire.
We have only thee.

- **When killed**

Aieegh...

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