

Giant Blacksmith

Description

A giant blacksmith residing in the main cathedral building of Anor Londo. He's an acquaintance of Hawkeye Gough, keeping the latter's Hawk Ring after his retirement from the Four Knights of Gwyn. Specialized in crafting unique weapons.

Location

Anor Londo

In the right-wing side (your left side) of the main cathedral building. Can only be accessed from the inside, as the grille door is locked from the outside. From the large cathedral room with two Royal Sentinels and a Silver Knight Archer, there are 2 paths:

- Find the broken stained glass window on the top balcony of the large cathedral room. Pass through the window and drop down to the right on to some large steps. Walk around a small ledge and drop down to a balcony where the Dragonslayer Greatbow and single Dragonslayer Arrow are located. Pick off at range or drop down again to finish off the Bat Wing Demon located outside the blacksmith's front door.
- Near the Silver Knight Archer, there's a small bridge that leads to the building with a spiral staircase. At the bottom of the staircase is the blacksmith.

Remember to open the grille door leading back to the Sentinels, so it is easier to access the blacksmith again.

Use

- Can reinforce weapons using the appropriate Titanite.
- Can ascend +10 Normal weapons to Lightning weapons.
- Can ascend +10 Normal weapons to Crystal weapons if given the Crystal Ember, found in the Duke's Archives.
- Can ascend weapons using boss souls if the player has the correct materials.

- Can repair any¹ damaged equipment for souls. Cost depends on the equipment's soul-cost-per-durability ratio and the amount of durability repaired.

Sells

Item	Soul Cost	Description
Titanite Shard	800	
Large Titanite Shard	3,800	
Green Titanite Shard	4,800	
Twinkling Titanite	8,000	
-	-	-
Weapon Smithbox x1	2,000	Upgrade weapons at any bonfire.
Armor Smithbox x1	2,000	Upgrade armors at any bonfire.
Repairbox x1	2,000	Repairs items at bonfire.
-	-	-
Giant's Halberd	5,000	Req str 36, massive weapon.
Giant's Shield	10,000	Req str 36, weight 18, crazy heavy shield.
-	-	-
Standard Arrow	10	
Large Arrow	50	Shorter range, but more damage
Feather Arrow	100	Long range sniper arrows.
Moonlight Arrow	500	Magic arrow. Doesn't deal physical damage. Cannot benefit from counter damage.
Dragonslayer Arrow	500	Giant dragon hunting arrows (need the Dragonslayer Greatbow or Gough's Greatbow)
Standard Bolt	30	
Heavy Bolt	100	Shorter range, but more damage
Sniper Bolt	250	Long range sniper bolts.
Lightning Bolt	700	Deals normal and Lightning damage.
-	-	-
Giant Helm	6,000	

Giant Armor	8,000	When fully upgraded, provides the highest defense of any single armor piece in the game.
Giant Gauntlets	6,000	
Giant Leggings	6,000	

Stats

Playthrough	HP	Souls
New Game	1,812	3,000
NG+	3,171	9,000
NG+6	3,964	11,250

Drop

Blacksmith Giant Hammer - 100% drop

Notes

- Behind the blacksmith is a chest containing Hawk Ring.
- The blacksmith will use standard Giant attacks if made hostile.

Strategy

- Can be arrowed to death outside the front door, will not follow or attack.

Dialogue

All dialogue text is © From Software Inc.

+ show Dialogue - hide Dialogue

Video: Giant Blacksmith's Dialogues

- **First time speaking to him**
Who are you?

Forge your weapons?

- **Leaving**

Cometh soon.

- **Greeting**

Mng. Hello.

Forge. I can!

Strong. I am!

- **Using "Talk" option**

1. You come.

I forge.

we talk.

You good friend.

I very happy.

2. You come.

I forge.

Shiny shiny.

Get shiny from Duke.

Forge weapons, make shiny.

More happy.

3. Talk, 'tis no good.

But forge...very good!

I help anytime.

4. Talk, 'tis no good.

No one home.

Everyone gone.

5. But you, friend.

You talk,

I no talk,

but happy.

- **Abruptly leaving him and then speak to him**

1. Mng, hmng?

2. Hello again.

- **If you have the Crystal Ember in your inventory**

Mng. What's that?

Shiny, shiny

Give me that.

I make weapons shiny.

- **Answer "Yes"**

I hath shiny-shiny,

I make weapons shiny!

- **Answer "No"**

Hmph, 'tis pity...

- **Attacking him without made hostile**

- Oww.

- Oww, that hurts.

- **Attacking him and made hostile**

Oi!

Stop that!

- **Killed**

Angh, uggghh...

Nighty-night...

Voiced by: Daniel Flynn Footnotes 1. Excluding weapons in Crystal upgrade path, Crystal Straight Sword, Crystal Greatsword, and Crystal Shield.

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