

# Blue Eye Orb

## In-Game Description

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*Online play item.*

*Invade world of player in Book of the Guilty.*

*Subdue player to acquire Souvenir of Reprisal.*

*(Only Covenanters can use the item)*

*These mystical orbs are granted to Blades of the Darkmoon, knights who serve the Dark Sun Gwyndolin, so that they may serve the Gods in meting out vengeance.*

## Use

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- Allows for infinite invasions of other players as a Spirit of Vengeance
- You must be a member of the Blade of the Darkmoon Covenant
- It may be used regardless if you're in human form or hollowed
- Depending on where it is used, the player will spawn at a corresponding spawn location.

## Availability

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Received after joining Blade of the Darkmoon covenant

## Online Matchmaking

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- The Blue Eye orb will search for a host who is in human form. The host must also be in an area where they have not defeated the boss yet.
  - The host must be logged in the Book of the Guilty, having acquired Sin by receiving Indictments.
  - The amount of sin a host has does not affect the level range of Darkmoon invaders who can invade them. As long as the host has at least 1 sin, they can be invaded by any Darkmoon that finds their level using the formula below.

- The Blue Eye Orb uses two different formulae to find the highest and lowest levels of its range. It can invade other players within co-op range upwards, but it can invade downwards using  $x - (50 + 0.2x)$ , where  $x$  = the invader's level. This means a level 100 player can invade the levels of 30 through 120.
- However, it appears that this formula has changed in the Remastered Edition to be the same as the Red Eye Orb, removing the ability to invade significantly lower level players.

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