

Gestures

Used to communicate with other players. The gesture menu is accessed with the Select / Back button.

Motion sensing is enabled for the Playstation 3's Sixaxis controller. In theory, the game will recognize a pattern of movement when the player holds the X button down and then enact an assigned gesture.

Image	Gesture	Description	How to obtain
	Point Forward	Player points forward	Available at start
	Point Up	Player points up	Available at start
	Point Down	Player points down	Available at start
	Beckon	Player gestures to come nearer	Available at start
	Wave	Player waves	Available at start
	Bow	Player performs a bow	Available at start
	Proper Bow	Player performs a more respectable bow	Given by Dusk of Oolacile
	Hurrah!	Player pumps fist in the air	Given by Andre of Astora
	Joy	Player jumps with joy!	Given by Domhnall of Zena
	Shrug	Player raises his palms and shakes his head	Given by Petrus Of Thorolund
	Prostration	Player falls on his knees	Given by Patches
	Look Skyward	Player lifts hand to his brow and looks up toward the sky	Given by Shiva of the East
	Well! What is it?	Player extends both arms and steps forward	Given by Oswald of Carim
	Prayer	Player drops to one knee and prays	Given by Rhea of Thorolund, Knight and Cleric starting classes have this, instead of Joy
	Praise the Sun	Player raises his arms toward the sun	Given by statue that allows joining Warrior of Sunlight covenant (must meet Faith prerequisite to interact with statue, but need not join the covenant)

Revision #1

Created 16 December 2024 14:12:40 by jade

Updated 16 December 2024 14:12:40 by jade