

# Royal Wood

Royal Wood is a Location in Dark Souls. It is accessible via [Oolacile Sanctuary](#), and leads to [Oolacile Township](#).

## Information

The **Royal Wood** is a lush and mysterious forest reminiscent of the **Darkroot Garden** in Lordran. This area, part of the *Artorias of The Abyss* DLC, serves as the battlefield for epic encounters and key events. The forest is home to guardians, stone knights, and ancient secrets tied to the kingdom of Oolacile.

## Area Bosses

### Knight Artorias

- **Location:** Found at the end of the Royal Wood.
- **Description:** A tragic and corrupted figure, Artorias once stood as one of Gwyn's Four Knights. He has fallen to [The Abyss](#), and players must face him in a pivotal boss battle.
- **Details:** See "Knight Artorias" for full combat strategies and lore.

### Black Dragon Kalameet

- **Location:** The valley below the Royal Wood.
- **Description:** Kalameet is a fearsome optional boss, not directly tied to the main DLC storyline but one of the most challenging encounters in the game.
- **Details:** See "Black Dragon Kalameet" for full strategies and assistance from Hawkeye Gough.

## Enemies

### Wooden Guardians:

- Resemble walking trees and are often seen trimming branches.
- Some are passive until provoked (e.g., near the **Gold Coin**).

### Stone Knights:

- Durable enemies capable of powerful attacks.
- Found patrolling the forest in several locations.

# Merchants

## Marvelous Chester

- **Location:** Found on a side path near the entrance to the arena where Artorias resides.
- **Description:** A sinister figure with a long hat and unsettling laughter, Chester sells items but at exorbitant prices. His inventory is not particularly unique.
- **Merchandise:**
  - Throwing knives
  - Blooming Purple Moss Clumps
  - Lloyd's Talismans
- **Notes:** His cryptic demeanor and sharp tongue make him one of the DLC's more enigmatic characters.
- **Further Information:** See "Marvelous Chester."

## Hawkeye Gough

- **Location:** Found imprisoned in the upper levels overlooking Artorias' arena.
- **Description:** Gough, one of Gwyn's Four Knights, is a master archer who crafts **Gough's Great Arrows**. He aids in the battle against Kalameet if the player speaks to him with the **Crest Key**.
- **Merchandise:**
  - **Gough's Great Arrows**
  - **Carved Wooden Heads** (two types)
- **Further Information:** See "Hawkeye Gough."

# NPCs

## Lord's Blade Ciaran

- **Location:** Appears near Artorias' grave after he is defeated.
- **Description:** One of Gwyn's Four Knights, Ciaran mourns Artorias and asks for his soul. In return, she offers the **Gold Tracer** and **Silver Tracer** weapons.
- **Questline:**
  - If you give her Artorias' Soul, she will leave after some time.
  - If you refuse, she will remain until she is attacked or ignored for a significant duration.
- **Further Information:** See "Lord's Blade Ciaran."

# Items

## Armor

- **Helm:** Found near the second bridge; beware of the nearby drop.

- **Armor:** Located near **Gough's Great Arrows** above the second bridge.
- **Gauntlets:** At the shortcut area, where Alvina once appeared in Darkroot Garden.
- **Boots:** Found along the walls of the flower field.

## Consumables

- **High Knight's Soul:** Near the hidden elevator leading to Artorias.
- **Brave Warrior's Soul:** Two in Kalameet's valley.
- **Hero's Soul:** Found in the deepest part of the valley.

## Upgrade Materials

- **Blue Titanite Slab:** Found near a bushy patch that resembles where the **Enchanted Ember** would be in Darkroot Garden.
- **Titanite Slab:** In Kalameet's valley, below the waterfall.

## Unique Items

- **Gough's Great Arrows:** Scattered along cliffs near Kalameet's area.
- **Gold Coin:** Near the passive Wooden Guardian trimming branches.

# Walkthrough

## Path to Artorias

1. Progress through the lush woods, battling **Guardian Knights** and **Stone Soldiers**.
2. Activate the elevator near the arena to unlock a shortcut.
3. Defeat **Knight Artorias** in a challenging duel.

## Path to Kalameet

1. Head to the valley below the Royal Wood after speaking with Gough.
2. If the player has the **Crest Key**, Gough will shoot down Kalameet, making the dragon fight accessible.

# Shortcuts

Activate the elevator near Artorias' arena to link the upper and lower parts of the Royal Wood for quicker traversal.

# Soul Farming

# Notes

- The area shares many visual and thematic connections with the **Darkroot Garden**, emphasizing the timeless decay of Oolacile.
- Many of the enemies are challenging and hit hard. Defensive builds or ranged strategies are recommended.

## Trivia

- The **Royal Wood** is thought to represent the Darkroot Garden in its earlier form, long before it succumbed to The Abyss.
- **Alvina**, a companion to Artorias, is not seen in the DLC but her presence is subtly hinted at through the forest's design.

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