

# Anor Londo

Anor Londo (アノールロン) is a Location in Dark Souls. It is accessible after Sen's Fortress, and unlocks the Painted World of Ariamis if the player has the Peculiar Doll in their possession.

## Information

**Anor Londo** is a pivotal mid-game area in *Dark Souls*. Known for its grandeur, it serves as the seat of the gods and the location of the infamous boss fight against **Ornstein and Smough**. This area features challenging enemies, intricate shortcuts, and significant lore-related events. Access to Anor Londo is granted after defeating the boss of Sen's Fortress and being carried by the **Batwing Demons**.

## Area Bosses

### Mandatory

#### Ornstein and Smough

- **Location:** Grand Cathedral.
- **Drops:**
  - **Soul of Ornstein** (if Smough is killed second).
  - **Soul of Smough** (if Ornstein is killed second).
- **Strategy:**
  - Use pillars to separate the bosses.
  - Defeat Ornstein first for a more manageable Smough.
  - Avoid Smough's AoE attacks when enhanced.

### Optional

#### Dark Sun Gwyndolin

- **Location:** Darkmoon Tomb.
- **Drops:**
  - **Soul of Gwyndolin**.
  - Unlocks **Miracle: Sunlight Blade**.
- **Strategy:**
  - Use obstacles to block ranged attacks.
  - Dash forward to close the gap and attack during spell cooldowns.

# Enemies

## Batwing Demons:

- Weak to ranged attacks and poison.
- Vulnerable to falling off ledges due to narrow platforms.

## Silver Knights:

- Found throughout the castle.
- Use parries and backstabs for efficient takedowns.
- Guard the Greatbow archers.

## Giant Sentinels:

- Found at the main gates and in the cathedral.
- Use hit-and-run tactics and avoid their wide AoE attacks.

## Mimics:

- Attack treasure chests to confirm identity or use **Lloyd's Talismans** to retrieve items safely.
- Drops:
  - **Symbol of Avarice** (rare drop).
  - Various loot, including **Gold Coins** and **Silver Coins**.

## Painting Guardians:

- Agile foes found in the rafters.
- Use ranged attacks to lure them out one by one.

# Merchants

## Giant Blacksmith

- **Location:** Inside the cathedral near the main hall.
- **Services:**
  - Weapon ascension for boss weapons.
  - Sells:
    - **Twinkling Titanite**
    - **Giant's Halberd**
    - Greatbows and Greatarrows.

# Items

## Key Items

- **Lordvessel:**
  - Received from Gwynevere after defeating Ornstein and Smough.
  - Allows fast travel between bonfires.
- **Darkmoon Seance Ring:**
  - Found in The Catacombs.
  - Grants access to Gwyndolin's tomb.

## Rings

- **Hawk Ring:**
  - Found in a chest behind the Giant Blacksmith.
  - Increases the range of bows.
- **Sunlight Blade Ring:**
  - Found near the Darkmoon Tomb.

## Armor

- **Black Iron Set:**
  - Found near the Painted World entrance.
- **Silver Knight Set:**
  - Found in treasure chests guarded by Silver Knights.
- **Havel's Set:**
  - Hidden in a secret room behind a fireplace.

## Weapons

- **Dragon Slayer Greatbow:**
  - Found on the castle's outer walls.
- **Crystal Halberd:**
  - Dropped by a Mimic near the first bonfire.

## Miscellaneous

- **Demon Titanite:**
  - Found in treasure chests or dropped by Titanite Demons.
- **Coins (Gold, Silver, Bronze):**
  - Dropped by Mimics and used to trade with Kingseeker Frampt.

# Walkthrough

## Arrival

1. Speak to the Batwing Demon to leave Anor Londo or explore further.
2. Access the first bonfire guarded by the Firekeeper. Strengthen Estus Flasks here.

## Cathedral and Ornstein/Smough

1. Traverse the rooftops and deal with the Painting Guardians.
2. Open the bridge shortcut to the Grand Cathedral.
3. Defeat Ornstein and Smough to progress to Gwynevere's chamber.

## Painted World of Ariamis Access

1. Bring the **Strange Doll** from the Asylum to the Painted World entrance.
2. Beware of the Painting Guardians in this area.

## Darkmoon Tomb

1. Equip the **Darkmoon Seance Ring** to open Gwyndolin's tomb.
2. Choose to either fight Gwyndolin or join the covenant.

# Covenants

## Princess Guard

- **Leader:** Gwynevere, Princess of Sunlight.
- **Location:** Gwynevere's chamber after defeating Ornstein and Smough.
- **How to Join:**
  - Kneel before Gwynevere to pledge allegiance.
- **Benefits:**
  - Gain access to healing miracles: **Soothing Sunlight** and **Bountiful Sunlight**.
- **Notes:**
  - Killing Gwynevere ends the covenant and permanently alters Anor Londo.

## Blades of the Darkmoon

- **Leader:** Gwyndolin, the Dark Sun.
- **Location:** Behind the illusory statue near the Darkmoon Tomb bonfire.
- **How to Join:**
  - Equip the **Darkmoon Seance Ring** and kneel at the altar.
- **Benefits:**
  - Access to the miracle **Darkmoon Blade**.
  - Invade and punish the guilty.

# Shortcuts

## Cathedral Bridge:

- Operated via lever to provide direct access to the Grand Cathedral.

## Golden Gate:

- Opens after defeating Ornstein and Smough, granting access to Gwynevere.

# Soul Farming

- **Silver Knights:**
  - Found in the hallways leading to the Grand Cathedral.
  - Provide substantial Souls and can be farmed efficiently with sufficient levels.
- **Painting Guardians:**
  - Easy to farm due to their low health and frequent spawns.

## Notes

- Killing Gwynevere triggers permanent nighttime in Anor Londo, altering enemy placements and removing several NPCs.
- The **Giant Blacksmith** remains unaffected by these changes.

## Trivia

- The **Batwing Demons** carry players to Anor Londo, symbolizing the transition to the gods' domain.
- Gwyndolin is the only remaining deity in Anor Londo after Gwynevere's departure.

---

Revision #20

Created 19 November 2024 04:05:58 by jade

Updated 18 December 2024 13:04:16 by jade