

Remedy

In-Game Description

*Sorcery of the red-robed Yulva,
one of the Sealers of New Londo.
Reduce bleeding and poison build-up,
and undo various poisonous effects.*

*One of the New Londo's unique healing sorceries.
Perhaps she abandoned her Sealer duty to
take her healing arts back to Blighttown.*

Availability

- Found in a chest in Blighttown near the elevator:
 - The quickest way to get there is the shortcut from the Valley of Drakes. Descend several ladders and watch out for a path on a root with some wood planks.
 - Follow that root slowly, to the other side, careful not to fall.
 - Kill the Cragspider and see the body with the Crimson Armor Set and directly aside the treasure chest with this spell.

General Information

MagAdj Modifier	Uses	Duration	Dex Reduction	Stats Needed	Slot Cost	NPC Trainer	Training Cost
0/0/0/0	4	-	0 frames	16 Int	1 Attunement Slot	None	None

- Reduces Bleed, Poison, and Toxic build-up.
- Removes Poison and Toxic status effects.

Key

MagAdj Modifier:	<p>The Magic Adjustment Modifier stat dictates how much damage the spell does. The Damage stats for a weapon are W / X / Y / Z:</p> <ul style="list-style-type: none">• W is Physical Damage• X is Magical Damage• Y is Fire Damage• Z is Lightning Damage <p>Certain enemies are weak or strong against different damage types.</p>
Uses:	<p>The number of times a spell can be used before having to refill it by sitting at a bonfire. Having found and attuned multiple of the same spell will multiply the number of times it can be used. Some spells will reduce the counter by more than 1 with each cast.</p>
Duration:	<p>The duration casted buffs, lingering or the player following attacks last. Can be extended with the Lingering Dragoncrest Ring.</p>
Slot Cost:	<p>The number of attunement slots necessary to attune one instance of a spell.</p>
Stats Needed:	<p>The Stats Needed determines how high various Stats must be in order to cast a spell. One also needs to be able to wield the catalyst used. Pyromancies do not require any stats, Sorceries require a minimum Intelligence, Miracles require a minimum Faith.</p>
Dex Reduction:	<p>The number of frames by which the startup of a spell is shortened at 45 dexterity, see Casting Speed.</p>
NPC Trainer, Training Cost:	<p>The NPC who can teach the player the spell for the Training Cost.</p>