

# Fall Control

## In-Game Description

*Sorcery developed by a certain surreptitious sorcerer at Vinheim Dragon School.  
Reduce damage and noise from fall.*

*This sorcery, along with Hush, explains the extravagant cost of hiring Vinheim spooks.*

## Availability

- Sold by Griggs of Vinheim to characters with an Intelligence of 10 or higher.

## General Information

Spell Type	Uses	Intelligence	Duration	Slot Cost	NPC Trainer	Training Cost
Support, Magic	10	15	45 seconds	1 Attunement Slot	Griggs of Vinheim	1,500 Souls

- Grants buff that removes damage and noise from fall
- Prevents caster from suffering the landing stun animation that normally comes with fall damage
- Does not prevent death from falls that would normally instantly kill the caster
- Falls from certain ledges will **always** kill the caster, even if they appear to be fairly short. These usually happen when falling into an area that looks safe but is outside the playable area.