

Fall Control

In-Game Description

*Sorcery developed by a certain surreptitious sorcerer at Vinheim Dragon School.
Reduce damage and noise from fall.*

This sorcery, along with Hush, explains the extravagant cost of hiring Vinheim spooks.

Availability

- Sold by Griggs of Vinheim to characters with an Intelligence of 10 or higher.

General Information

Spell Type	Uses	Intelligence	Duration	Slot Cost	NPC Trainer	Training Cost
Support, Magic	10	15	45 seconds	1 Attunement Slot	Griggs of Vinheim	1,500 Souls

- Grants buff that removes damage and noise from fall
- Prevents caster from suffering the landing stun animation that normally comes with fall damage
- Does not prevent death from falls that would normally instantly kill the caster
- Falls from certain ledges will **always** kill the caster, even if they appear to be fairly short. These usually happen when falling into an area that looks safe but is outside the playable area.

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