

Bonfire Key Items

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Armor Smithbox

In-Game Description

*Tool used to etch titanite into armor for reinforcement.
Rest at a bonfire to make armor reinforcement possible.*

Use

Allows reinforcement of armor at any bonfire

Availability

Sold by Andre of Astora for 2000 souls

Bottomless Box

In Game Description

*A peculiar bottomless wooden box.
Its origins are unknown. Some deride
it as a symbol of unbridled avarice.*

*Any number of items can be deposited into
the box, and items can be managed while
resting at a bonfire.*

Use

Store items and retrieve them at bonfires. The bottomless box helps thin out your inventory and keep you organized.

Availability

- Can be purchased from Domhnall of Zena for 1000 souls
- Can now be bought from the Undead Merchant (Male) for 1000 souls after the most recent update

Lordvessel

In-game Description

*Lordvessel bestowed upon the chosen Undead who is destined to succeed Lord Gwyn.
The chosen Undead is granted the art of warping between bonfires.
To open the final door, place this vessel on the Firelink Altar, and fill it with powerful souls.*

Availability

- Given by Gwynevere, Princess of Sunlight after you talk to her for the first time
- Dropped by Gwynevere, Princess of Sunlight - if not already given

Use

The Lordvessel has two uses:

Warping

The Lordvessel allows instant warping between Bonfires, with caveats:

- You may only warp to bonfires at which you have already rested
- You can only warp *to* specific bonfires, but can warp *from* any bonfire with the exception of the Duke's Archives prison cell and the Painted World of Ariamis, even once you escape these areas.

+ show Warpable destination bonfires - hide Warpable destination bonfires

- Firelink Shrine
- Sunlight Altar
- Anor Londo near Lady of the Darkling
- Chamber of the Princess
- Darkmoon Tomb
- Daughter of Chaos
- Stone Dragon
- Altar of the Gravelord

- The Abyss
- Depths
- Undead Parish
- Painted World of Ariamis - can warp in, but cannot warp out
- Tomb of the Giants near Patches' trap
- The Duke's Archives on the balcony outside the library
- Crystal Cave
- Sanctuary Garden
- Oolacile Sanctuary
- Oolacile Township
- Oolacile Township Dungeon
- Chasm of the Abyss

End Game access

After you put the Lordvessel at the Firelink Altar, a cutscene will show the disappearances of several yellow fog gates, granting access to several areas:

- **The entirety of The Duke's Archives**

The yellow fog gate at the end of the left path after you exit Lady of the Darkling's room in Anor Londo

- **The latter half of Demon Ruins**

The yellow fog gate behind the Minor Taurus Demon and two Demonic Statues, visible from the second bonfire

- **The last cave in the Tomb of the Giants**

The yellow fog gate after you exit the darkened area, on the ledge where you can see Ash Lake from

The vessel itself is used to deposit the Lord Souls needed to open the gate to the Kiln of the First Flame:

- Bequeathed Lord Soul Shard from Seath the Scaleless
- Lord Soul from The Bed of Chaos
- Lord Soul from Gravelord Nito
- Bequeathed Lord Soul Shard from The Four Kings

Notes

- Bonfires that are near covenants are all warpable. The only covenant which is not immediately accessible via a bonfire is the Forest Hunter Covenant.
- The ability to warp is not lost once the Lordvessel is deposited onto the Firelink altar.

- If you decide to put the Lordvessel on the Firelink Altar on your own by dropping into the hole **without talking** to either Frampt or Kaathe, they will **both abandon** you and will not be available for the rest of the game. This may be because each serpent thinks you're siding with the other one.
- After warping, the bonfire you warp **from** is still considered your active checkpoint, so items and abilities like Homeward Bone will still warp you to your original location, and if you die, you will return to your location prior to warping. This allows you to warp to and from remote bonfires, as long you do not rest at another bonfire.
- When you patch your game to 1.06 after you already visited all of non-Additional Content bonfires, you need to revisit them to make them appear in the bonfire Warp menu selection.

Repairbox

In-Game Description

*Specialized mortar¹ used to repair weapons and armor by grinding repair powder.
Rest at a bonfire to make weapon and armor repair possible. Repair powder is fragile and cannot be taken along.*

Use

Can be used to repair damaged Weapons or Armor at a Bonfire

Availability

- Can be purchased from the Undead Merchant (Male) in Undead Burg for 3000 souls
- Can be purchased from Andre of Astora in Undead Parish for 2000 souls

Footnotes 1. ie: mortar (bowl) and pestle.

Rite of Kindling

In-Game Description

This secret rite allows bonfires to be bolstered further with Kindling, so that even more Estus can be collected.

Kindling was a sacred rite passed down among clerics, but all Undead can imitate the process in the same manner that they restore their Hollowing with humanity. How peculiar that humans had found little use for humanity until they turned Undead.

Availability

100% drop from Pinwheel in The Catacombs

Use

Bonfires may now be kindled up to 3 times. Players may thus gain 5 additional Estus Flask charges from resting at a bonfire for each level of Kindling, 10 total flasks at the first level, 15 at the second level and a total of 20 at a bonfire that has been kindled thrice.

Weapon Smithbox

In Game Description

*Tools used to etch titanite
into weapons for reinforcement.*

*Rest at a bonfire to make
weapon reinforcement possible.*

Use

Weapons and Shields can be upgraded at a Bonfire

Does not allow for weapon ascension

Availability

Sold by Andre of Astora for 2000 souls