

Undead Soldier

Sword
Spear
Crossbow

Description

Basic enemy in the Undead Burg and Undead Parish. Comes in different variations and often seen in groups or together with stronger enemies. He wears the Hollow Soldier Set.

Location

Undead Asylum

Sword

Playthrough	HP	Souls
New Game	102	80
NG+	255	400
NG+6	318	500

Firelink Shrine

Sword

Playthrough	HP	Souls
New Game	85	80
NG+	220	400
NG+6	276	500

Undead Burg

Sword & Crossbow

Playthrough	HP	Souls
New Game	85	80
NG+	220	400
NG+6	276	500

Spear

Playthrough	HP	Souls
New Game	85	100
NG+	220	500
NG+6	276	625

Undead Parish

Sword & Crossbow

Playthrough	HP	Souls
New Game	102	80
NG+	255	400
NG+6	318	500

Spear

Playthrough	HP	Souls
New Game	102	100
NG+	255	500
NG+6	318	625

Undead Asylum (revisited)

Sword & Spear

Playthrough	HP	Souls
New Game	144	150
NG+	293	600
NG+6	366	750

Drops

Item	Chance*	Notes
Titanite Shard	1.6%	Drop from all types
Longsword	2%	Drop from Sword and Shield-wielding Undead Soldiers
Spear	2%	Drop from Spear and Shield-wielding Undead Soldiers
Light Crossbow	2%	Drop from Crossbow-wielding Undead Soldiers
Hollow Soldier's Shield	1%	Doesn't drop from Crossbow wielding Undead Soldiers
Piece of Hollow Soldier Set	1%	Drop from all types

**Item drop rates can be improved by increasing Item Discovery*

Longsword/Spear and Hollow Soldier's Shield can't drop from the same kill.

Attacks

- Sword - Sprint and Stab
- Sword - One-handed fast attack
- Sword - One-handed slow attack
- Sword - One-handed jump attack
- Spear - Normal attack with shield raised
- Spear - Horizontal spear sweep
- Spear - Consecutive power attack (up to 3 but its usually 2), this does a lot of damage, so beware
- Crossbow - Shoots crossbow bolts, sometimes from a long range
- Crossbow - Switches to sword when approached closely

Strategies

Will not usually attack you when your shield is up so you can't just wait around for their spear to bounce off. You can wait to get close and wack their shield once then block after they retaliate and then give them some. Strike attacks also seems to chip away at their hp more when their shields are up. But the easiest way is to kick them (forward + R1) which opens their shield and you can then easily kill them.

Easy to kill with magic (soul arrow), some damage goes even through shield. Just remember to keep them at distance because they can frenzy stab with spear several times. If the soldier is not aware of the player it will usually be one shot on a high intelligence stat, otherwise two, several shots if the shield is up.

If using melee hit the shield once and then quickly move left or right around the soldier for a swipe at the back. Usually when the shield is hit the soldier will thrust with the spear exposing the side/back of the soldier.

The easiest and proficient technique, you can use the Kick move (L3 + R1) which will cause them to stutter backwards as if you had blocked an attack and then move in for a strike. This is especially useful for taking care of them quickly during later runthroughs of the area.

They are very susceptible to flanking. Get them in the open and run at their left shoulder while targeting and circle around them until they attempt to attack and get a critical backstab.

Or just simply leave your shield down, wait for them to attack. (their attack starts out slow). Then just parry and counter their attack. By far the easiest and quickest way to dispose of them. They have a large window in which to parry their attack, making it hard to miss the parry.

Note for New Game Plus : Kicking against their shield doesn't work anymore, it won't cause them to open their guard.

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