

Undead Attack Dog

Description

Undead dog found in a few locations throughout Lordran. They are fairly easy to dispatch alone, but they are dangerous in groups and their attack can inflict the Bleed status effect.

Location

Lower Undead Burg

Playthrough	HP	Souls
New Game	100	80
NG+	252	400
NG+6	315	500

The Depths

Respawning dogs

Playthrough	HP	Souls
New Game	117	100
NG+	286	500
NG+6	358	625

The Butcher's non-respawning dog

Playthrough	HP	Souls
New Game	126	150
NG+	288	600
NG+6	360	750

Royal Wood

Playthrough	HP	Souls
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New Game	210	300
NG+	329	600
NG+6	412	750

Attacks

Attack	Damage	Attack Type	Status Effect	Parry	Speed
Bite	130 (PHY)	Normal	Bleed: 30	No	Fast
Jumping Bite	175 (PHY)	Slash	Bleed: 30	No	Fast

Strategy

The Undead Attack Dog has relatively low health, but they can quickly overwhelm you with their fast attacks. The most difficult part of fighting this enemy, however, is actually landing a clean hit on it. The Attack Dog is capable of using a large backwards and sideways jumps, both of which can easily cause your attacks to miss. These jumps will usually come just before and after it attacks, giving you a very small window in which to hit it.

Both Biting attacks can be easily blocked if there is just one Dog around, and as soon as you finish blocking, you should attack it with your fastest attack before it jumps away. Only attacking during this small window will greatly cut down on the likelihood of getting hit, which is especially important against this enemy, since every attack causes Bleed build-up. The Bite attacks from the Dog are also extremely fast, and they can often interrupt you if you are overly aggressive in your attacking; staying defensive and using calculated attacks is a much more effective way to deal with the enemy. Using a spear will work exceptionally well, if you time your shield-poke right.