

# Necromancer


## Description

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Also known as an "Undead Mage". Every Skeleton in the Catacombs belongs to a Necromancer. If the Necromancer is still alive, the Skeleton will revive if you don't kill it with a weapon with a Holy modifier. They are usually at a hard to reach places and they will run away if you approach them.

Once killed, they will not respawn and the Skeletons they control will not revive even if killed without a Holy weapon.

## Location

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### The Catacombs

There are six of them:

- Guarding the first bonfire. You can rest here after defeating him and the nearby Skeletons.
- After you enter the 'main shaft', he will be standing on a ledge to the right. You can shoot him down with arrows or magic, although you may need to kick the first Skeleton over the edge first.
- At the end of the first spiked bridge, guarded by two Skeletons with shields & scimitars, it is difficult to flip the bridge switch and kill him unless you permanently destroy the Skeletons on the way to the switch. If you go slow enough they can be kicked off the edge, allowing for a mad dash across the bridge to kill the Necromancer.
- Go down the spiral staircase until you find a lever, he is guarding it. If you want to reach Vamos, return here and go off the ledge at the end of the spiral.
- Once you traverse the white fog, he will be in a hollow above you and to the left. You can try to kill him with arrows here, but if you don't have ranged options, you'll need to knock through the wall near the two Skeletons, jump down, then run forward. At the end of the path, there's a sarcophagus containing the Darkmoon Seance Ring, but you need to turn to a broken wall to the right, usually just before the Giant Skeleton gets to you. Head up

the ramp until you reach the Necromancer. If you were quick you shouldn't have any enemies keep up with you. Also, next to the Necromancer is a ladder reaching to the Tranquil Walk of Peace miracle.

- The final one is located past the Prowling Demon, down two ladders; and is guarded by two Skeleton Archers. Two Skeletons wait at the bottom of the first ladder. Be careful here, as on either end of the sarcophagi there are two crumbling floors that will drop you to meet a Greataxe-wielding Black Knight. Go down the next ladder here to find the Necromancer. Take care when you fight the Necromancer, as the Black Knight may come around and enter the room through a broken wall if not previously killed.

## Stats

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Playthrough	HP	Souls
New Game	411	1,000
NG+	835	4,000
NG+6	1,043	5,000

## Drops

Skull Lantern - uncommon

## Attack Pattern

- Throws straight fireballs.
- Melee with lantern (Fire damage).

## Strategy

Equip high Fire-resistance shield such as the Black Knight Shield or Dragon Crest Shield to safely block their fireballs.

The Necromancer is a quick Fire Caster. He goes down fairly easily but is guarded by constantly reviving skeletons. It is best to rush them as they do not respawn and once dead all skeletons they control will no longer revive. But note that most of the necromancers try to run off if you approach them, making it hard to follow them due to skeletons spawning while chasing them. So it's often best to kill them ranged.

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