

Mushroom Child

Description

The Mushroom child is a smaller version of the Mushroom Parent, though much weaker and with different attacks.

Location

Darkroot Garden

At the area between Alvina's building and the stone bridge leading to Sif's arena. Non-hostile. If you attack them, they'll just run away.

Playthrough	HP	Souls
New Game	633	50
NG+	1,070	150
NG+6	1,338	188

The Great Hollow

At the bottom of the great hollow archtree, with the giant mushroom platforms, near the entrance to Ash Lake. They're accompanied by some Mushroom Parents.

Playthrough	HP	Souls
New Game	662	50
NG+	1,086	100
NG+6	1,357	125

Attacks

Attack	Damage	Damage Type	Parry	Tracking (left/right)	Speed
Punch	229/0/0	Strike	No	Neither	Medium

Trip	233/0/0	Strike	No	Neither	Fast
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Drop

Gold Pine Resin - uncommon

Strategy

- They can be backstabbed. Use this to your advantage as those in the Darkroot Garden will run away once attacked, exposing their back.
- Watch out for their trip attack, it can take you by surprise as they fall down and give you a headbutt. It's very quick with no telegraph.

Notes

- When in Ash Lake, using the Chameleon sorcery will turn you into a Mushroom Child.
- The sound that Mushroom Children sometimes make when they die is the call of the common loon

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