

Giant Mosquito

Description

These mosquitoes spawn in Blighttown. They are quite easy to dispatch with ranged attacks, although they can provide a nuisance for players engaging in melee combat. Mosquitoes can inflict Poison.

Location

Blighttown

Playthrough	HP	Souls
New Game	50	30 ¹
NG+	96	90
NG+6	120	113

General Information

- They commonly attack in pairs
- The Mosquitoes that respawn on the ground level do not respawn infinitely. Each pair that respawns will only generate 7 mosquitoes in total.

Attack Pattern

- Short-ranged attack where they shoot blood at you that deals small amounts of damage and builds up Poison on hit.
- Melee attack that deals larger amounts of damage and also builds up poison.

Strategy

- Ranged attacks, like sorceries, arrows, bolts or Throwing Knives are highly recommended

- Using the Ring of Fog or Hidden Body will allow the player to avoid or outrun most Mosquitoes easily
- If using melee attacks, try using weapons that have a vertical slashing motion (e.g. Katanas' one- and two-handed weak attack, Straight Swords' two-handed weak attack, Velka's Rapier's one-handed strong attack)

Footnotes 1. It is easy to obtain the overkill bonus on mosquitoes because of their low HP. They will typically drop 36 souls in NG as a result.

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