

Chaos Bug

Description

Small hopping insects found on the pathway between the Demon Ruins and Lost Izalith. They have no means of inflicting damage. There is one with a unique, red glow to its eyes that does not respawn. The red-eyed Chaos Bug provides a useful item and is linked with Solaire of Astora's storyline.

Location

Demon Ruins & Lost Izalith

At the shortcut between the two areas, where the gate unlockable with the Chaos Servant covenant is found. Turn right before the Demon Firesage boss fog to find a tunnel full of roots. Three of them are on the Demon Ruins side, and six of them (including the red-eyed Bug) are on the Lost Izalith side.

Regular Chaos Bugs

Playthrough	HP	Souls
New Game	79	30
NG+	126	60
NG+6	158	75

Red-eyed Chaos Bug

Playthrough	HP	Souls
New Game	79	100
NG+	126	200
NG+6	158	250

Drops

Item	Chance*
Sunlight Medal	3%
Red Titanite Chunk	0.5%

**Item drop rates can be improved by increasing Item Discovery*

Sunlight Medals and Red Titanite Chunk can not drop from the same kill.

The red-eyed bug instead is guaranteed to drop the Sunlight Maggot.

Notes

The red-eyed Chaos Bug is linked with Solaire of Astora's storyline. Check his page for more details and tips.

Revision #1

Created 16 December 2024 14:41:27 by jade

Updated 16 December 2024 14:41:27 by jade